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**ACTION!**  
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# SONIC™

GENESIS  
OF A HERO

#**1**  
OF FOUR

## THE HEDGEHOG



SONIC THE HEDGEHOG | 288

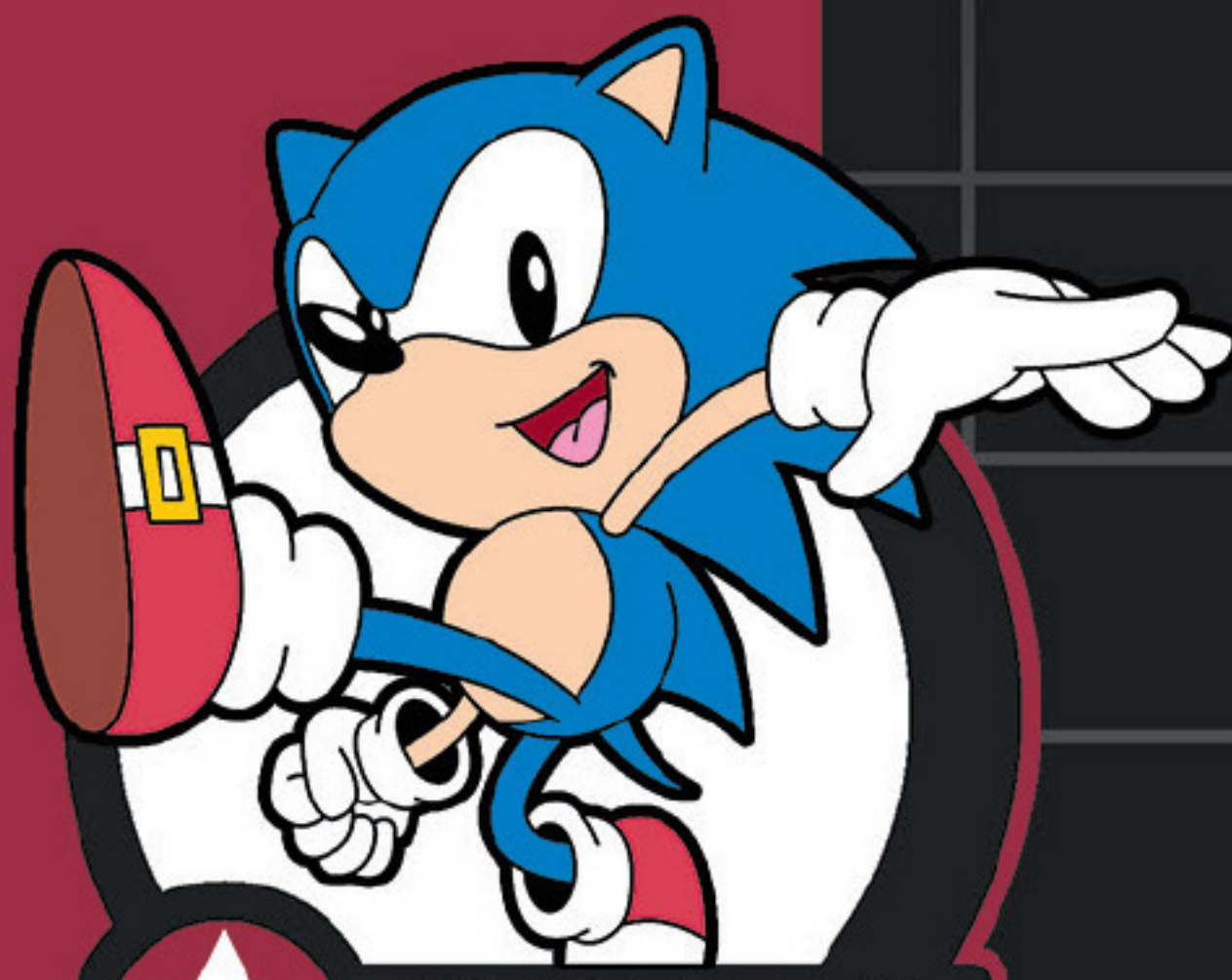




Welcome to Sonic's comic book adventures—a world unique & beyond what you know from the SEGA games! Where Sonic and his friends work to save the world from the forces of evil!



**CHARACTER  
= SELECT =**



**SONIC**  
THE HEDGEHOG  
SUPER SPEEDY HERO



**DR. EGGMAN**  
CONQUERING GENIUS



**DR. SNIVELY**  
RIDING ON  
DR. EGGMAN'S COATTAILS.

# SONIC™

## THE HEDGEHOG

### THE STORY SO FAR...

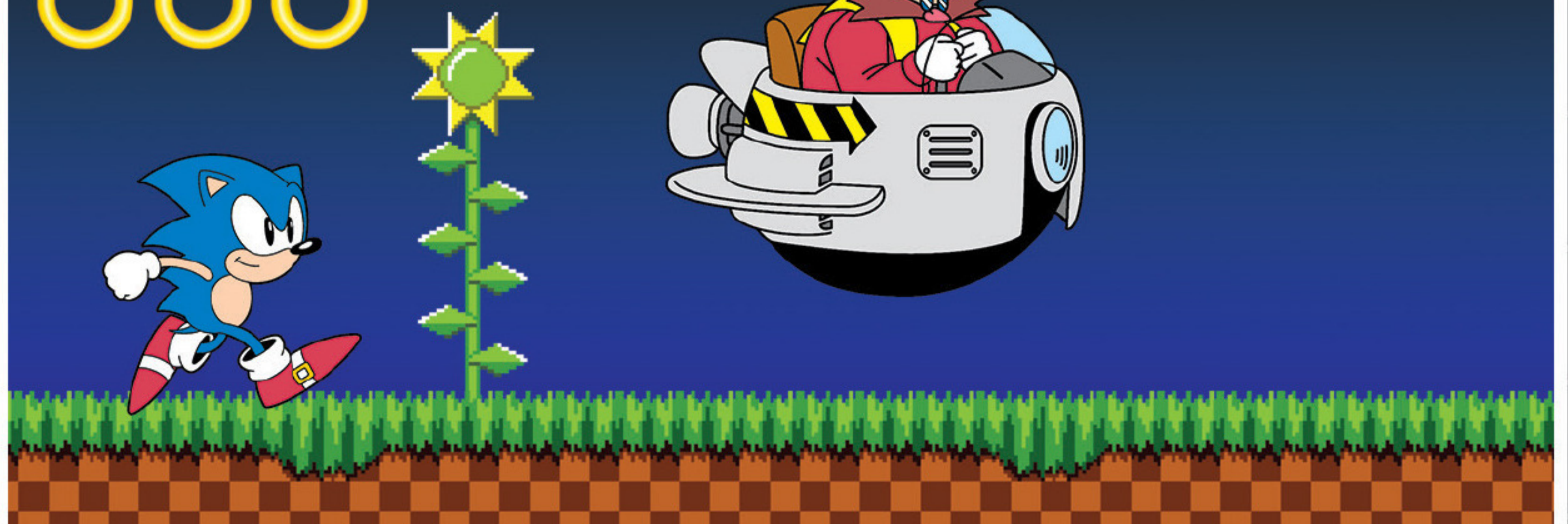
Twenty-five years ago, a super-fast hero took the video game market—and the world—by storm! As Sonic the Hedgehog turns the big “Two-Five,” we blast to the past for some Classic Adventures!

**SONIC**  
*THE*  
**HEDGEHOG™**



The evil Dr. Eggman has taken over the Kingdom of Acorn! All seemed lost until a certain blue hedgehog showed up and promised to make things right! Sonic headed off to South Island to stop Dr. Eggman's aggressive mining operations.

Sonic raced from zone to zone, battling badniks, Dr. Snively—a cowardly co-conspirator with Dr. Eggman—and the bald madman himself! Now Sonic has reached Dr. Eggman's stronghold in the Scrap Brain Zone for the final show down...



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[www.SonicTheHedgehog.com](http://www.SonicTheHedgehog.com)



SCRAP BRAIN ZONE.  
SOUTH ISLAND...

WOO!  
FINALLY--SOME  
CHALLENGE!

# GENESIS OF A HERO

## Part One: WHERE IT ALL BEGAN

WRITER: IAN FLYNN • PENCILS: TRACY YARDLEY • INKS: TERRY AUSTIN • COLORS:  
GABRIEL CASSATA • LETTERS: JOHN WORKMAN • COVER BY PATRICK SPAZIANTE  
BEST BUDS VARIANT BY GENEVIEVE FT

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PRESIDENT: MIKE PELLERITO • PUBLISHER: JON GOLDWATER  
SPECIAL THANKS TO: SANDRA JO AND MAI KIYOTAKI AT SEGA LICENSING





I'M SO GLAD YOU APPROVE!

I'M NO CONTRACTOR, BUT THIS PLACE DOESN'T LOOK UP TO CODE, DOC!

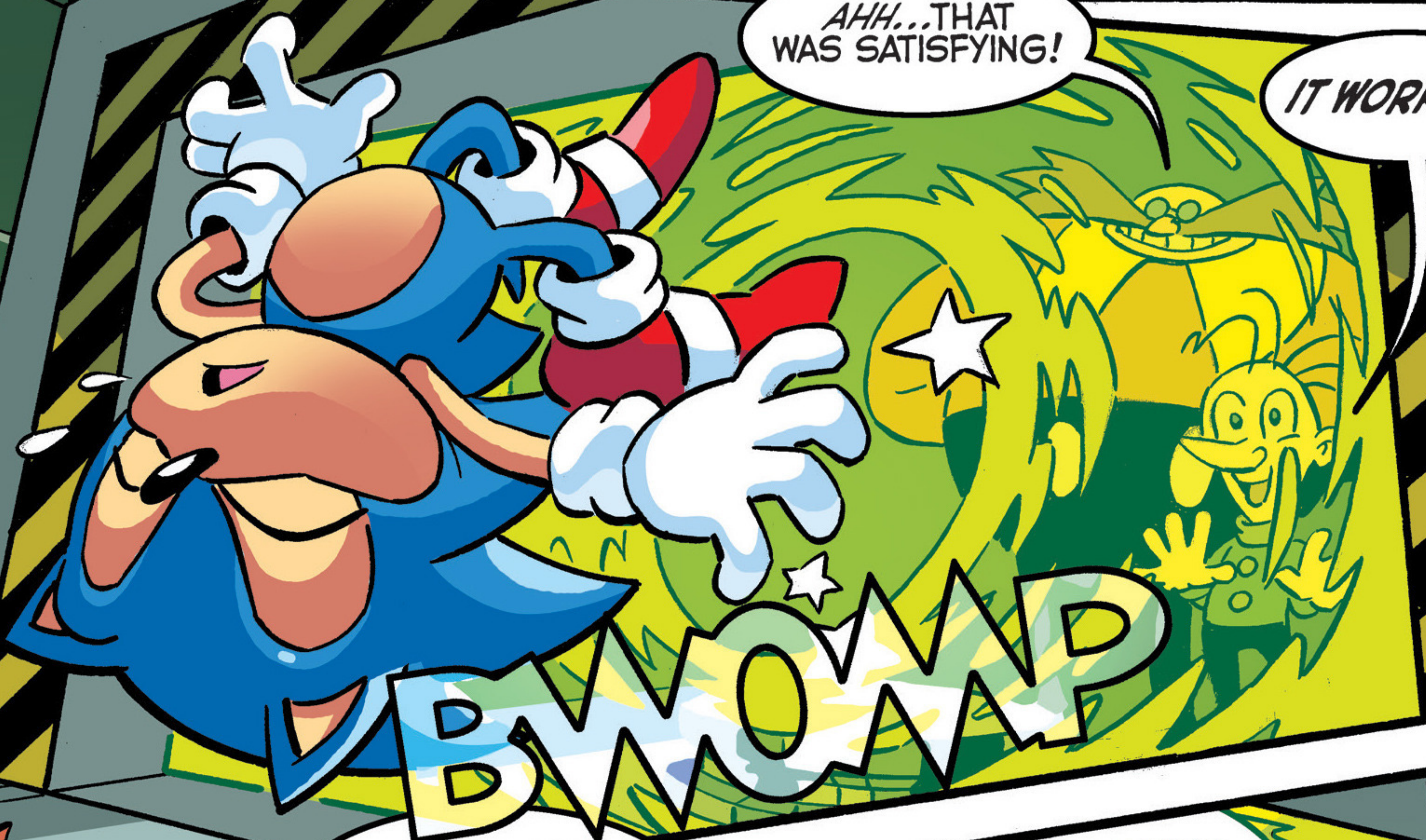
AGREED! WHY, JUST LOOK AT THE *RODENT* INFESTATION!

HA! I'LL MAKE YOU EAT THOSE--



AHH...THAT WAS SATISFYING!

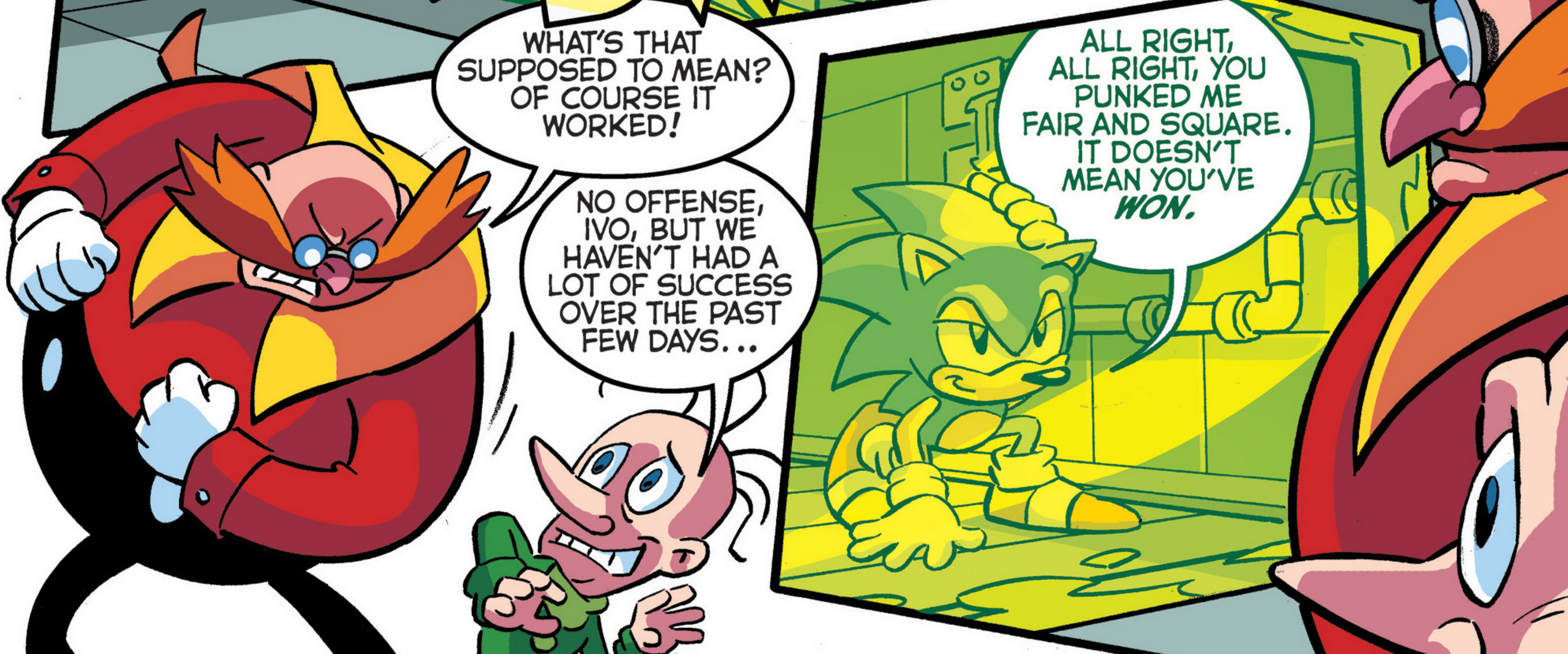
IT WORKED!



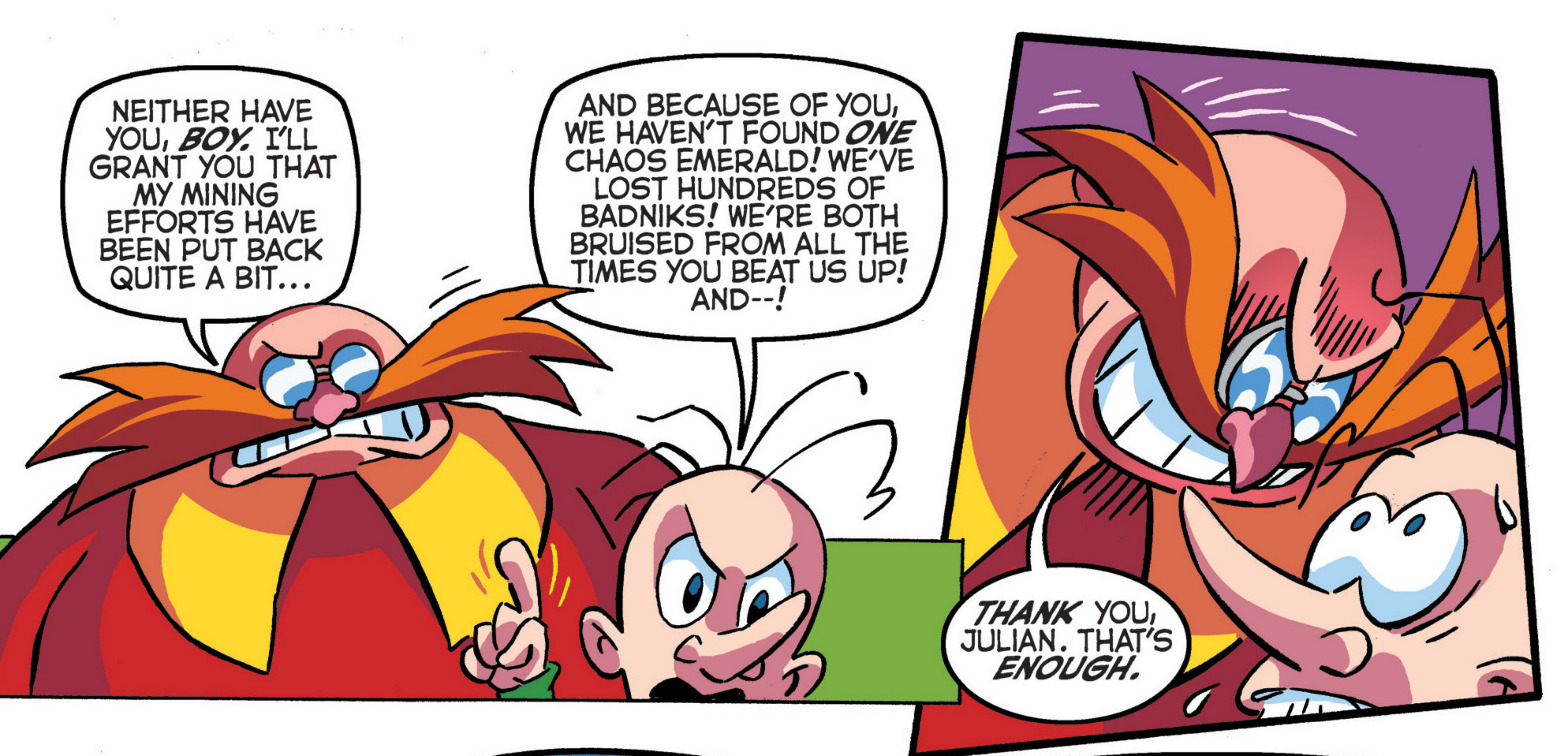
WHAT'S THAT SUPPOSED TO MEAN? OF COURSE IT WORKED!

NO OFFENSE, IVO, BUT WE HAVEN'T HAD A LOT OF SUCCESS OVER THE PAST FEW DAYS...

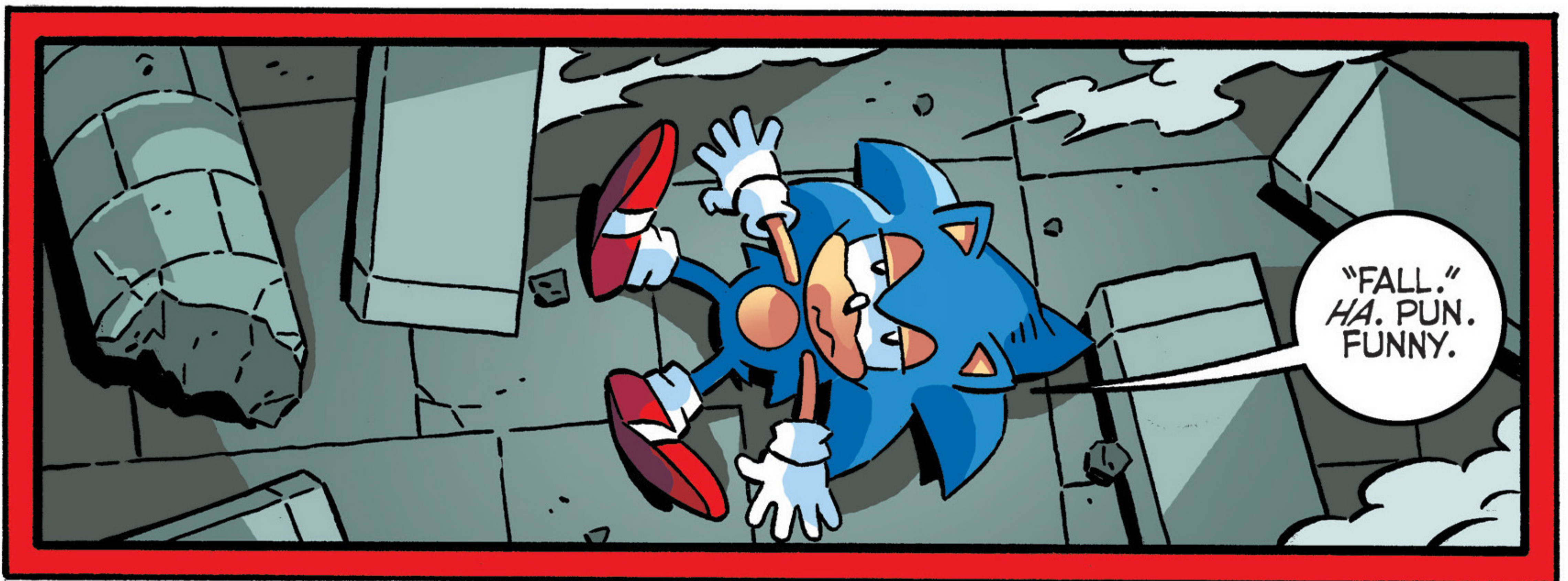
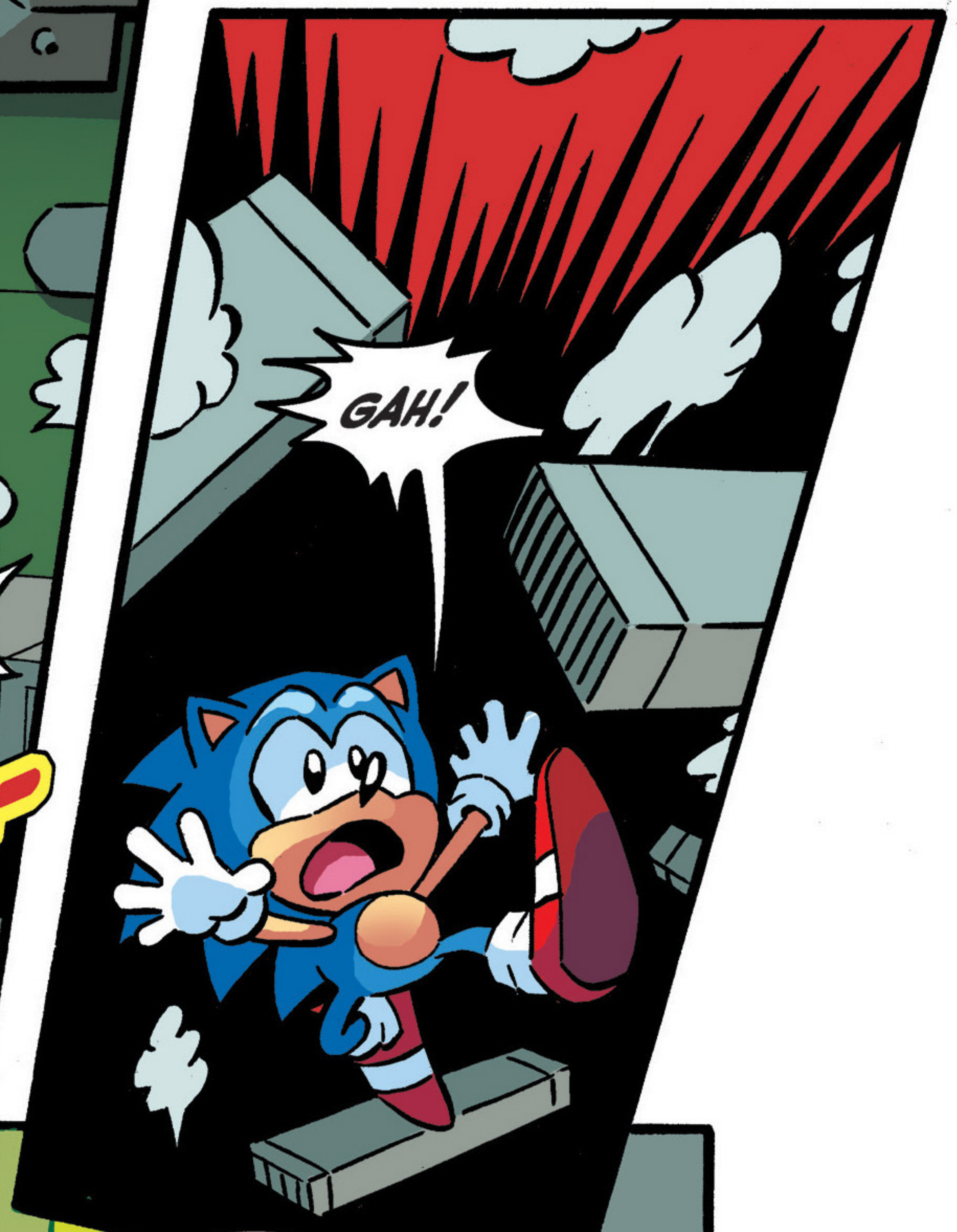
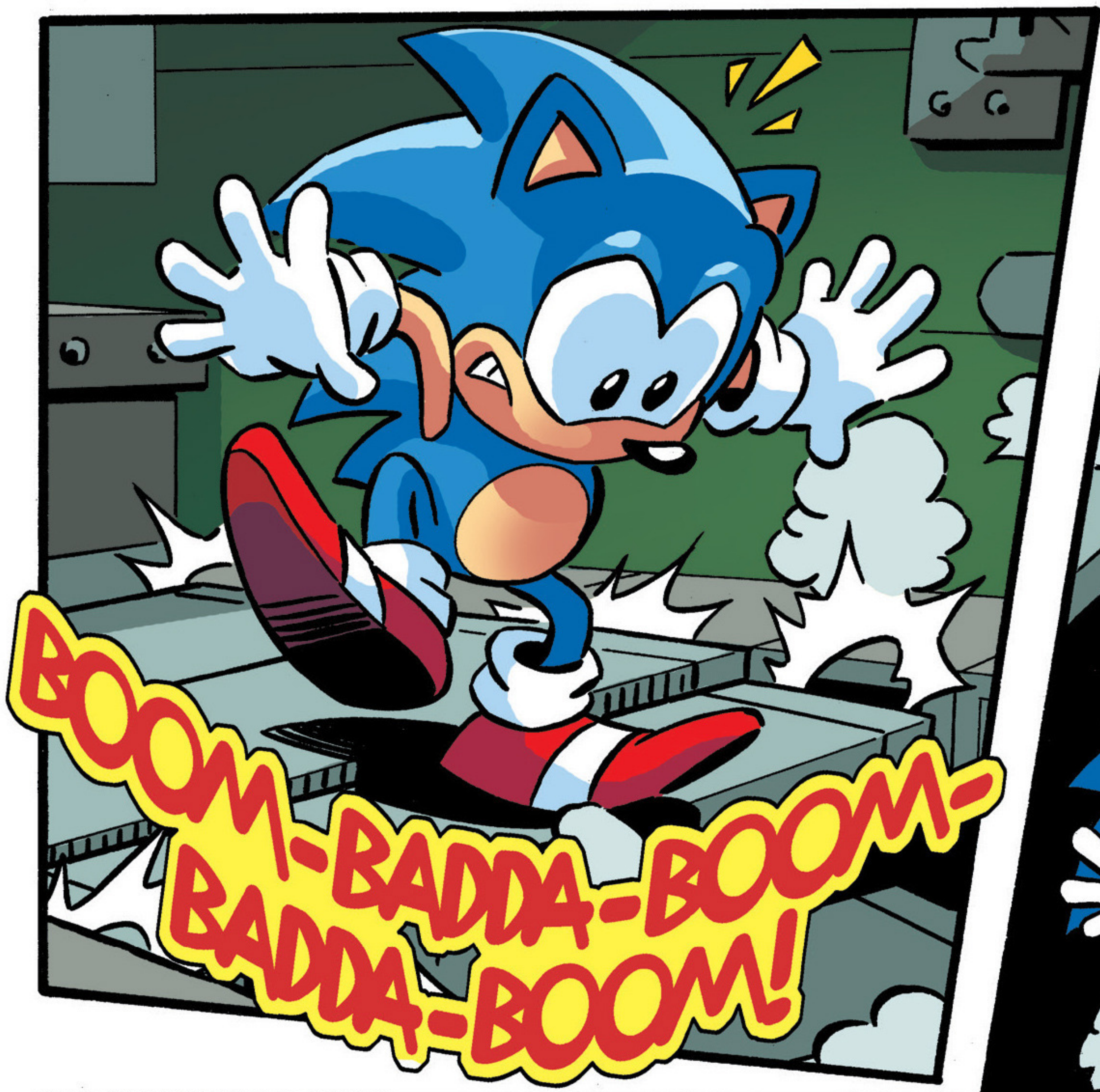
ALL RIGHT, ALL RIGHT, YOU PUNKED ME FAIR AND SQUARE. IT DOESN'T MEAN YOU'VE *WON*.









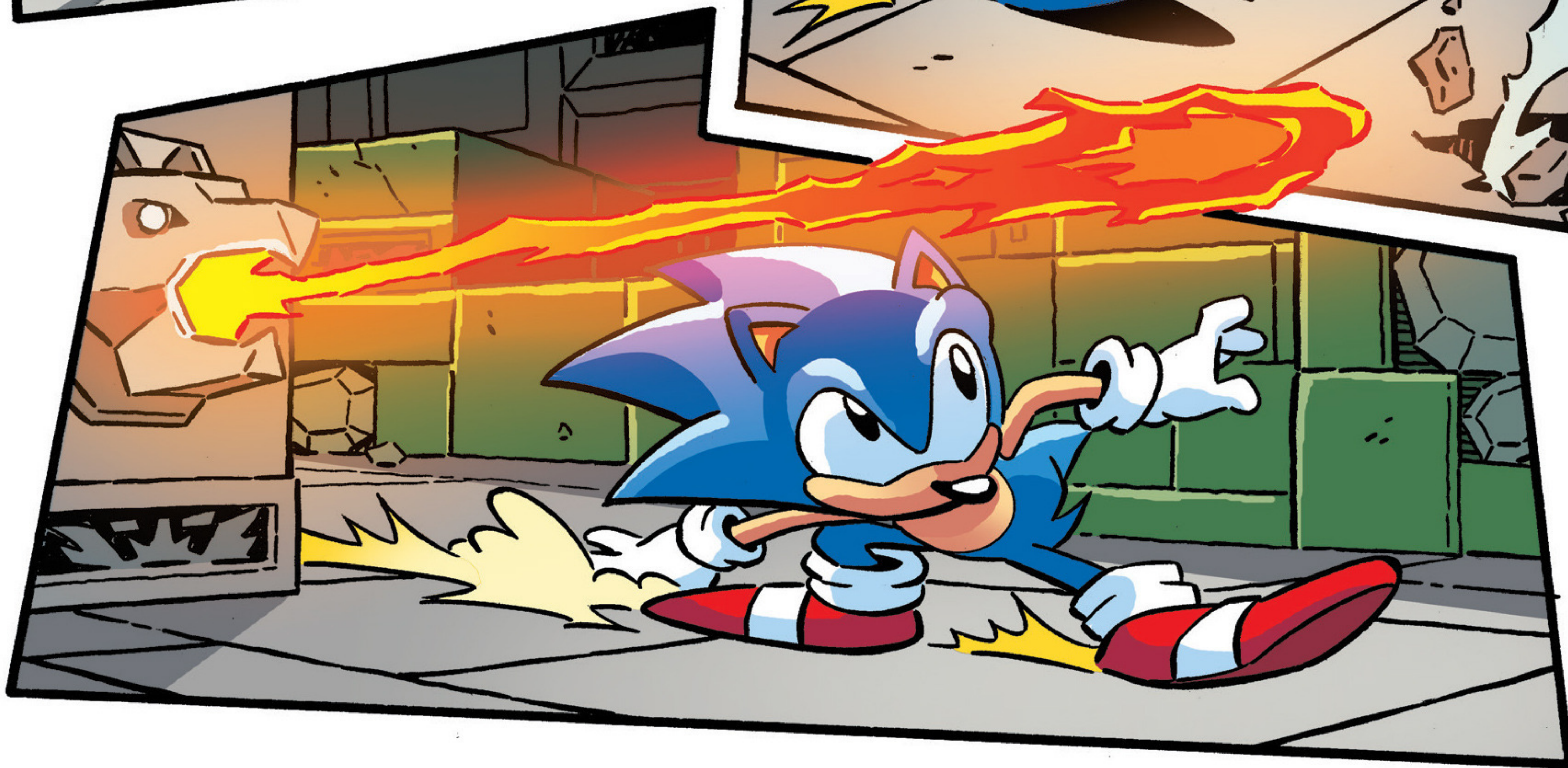
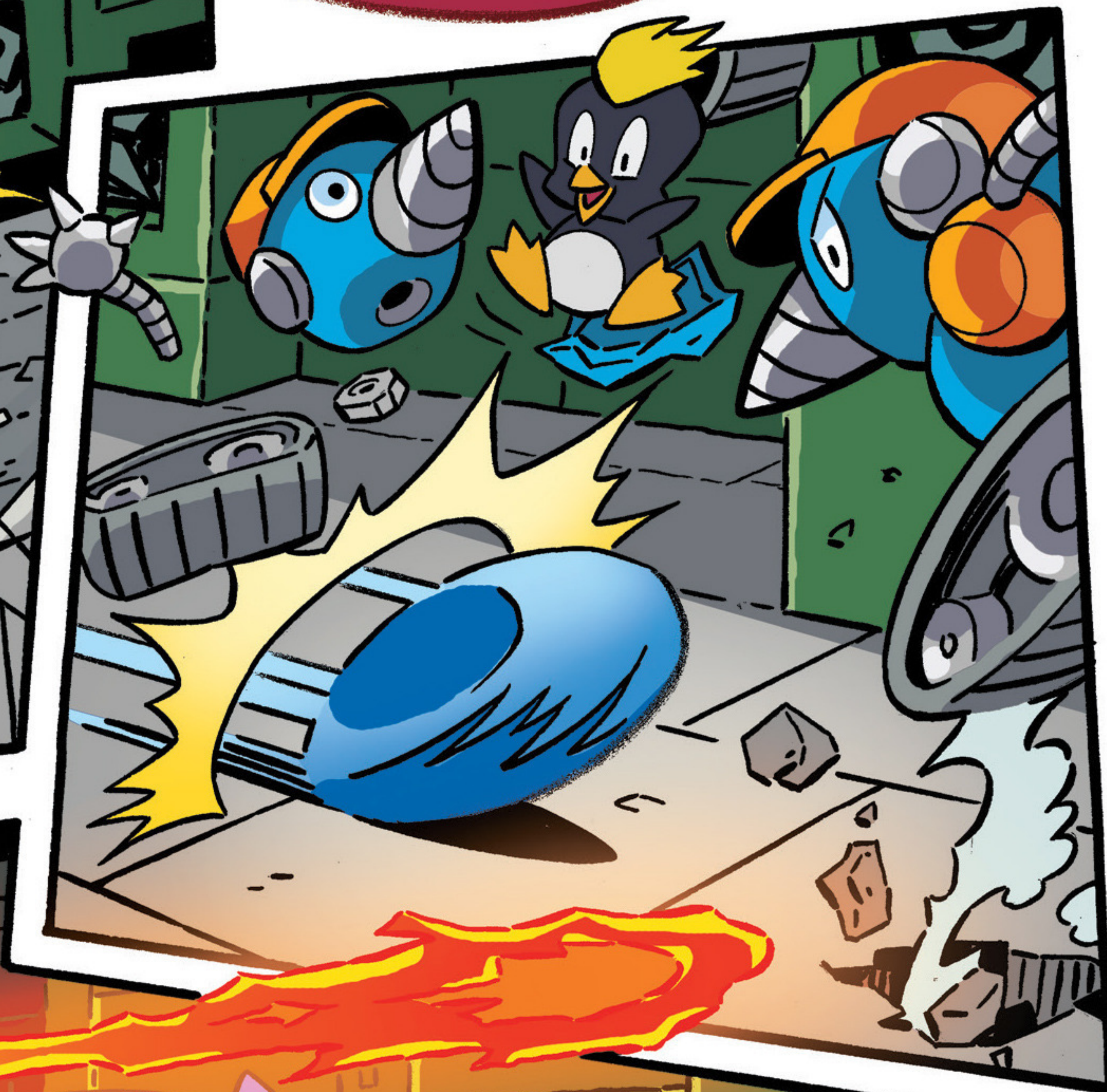
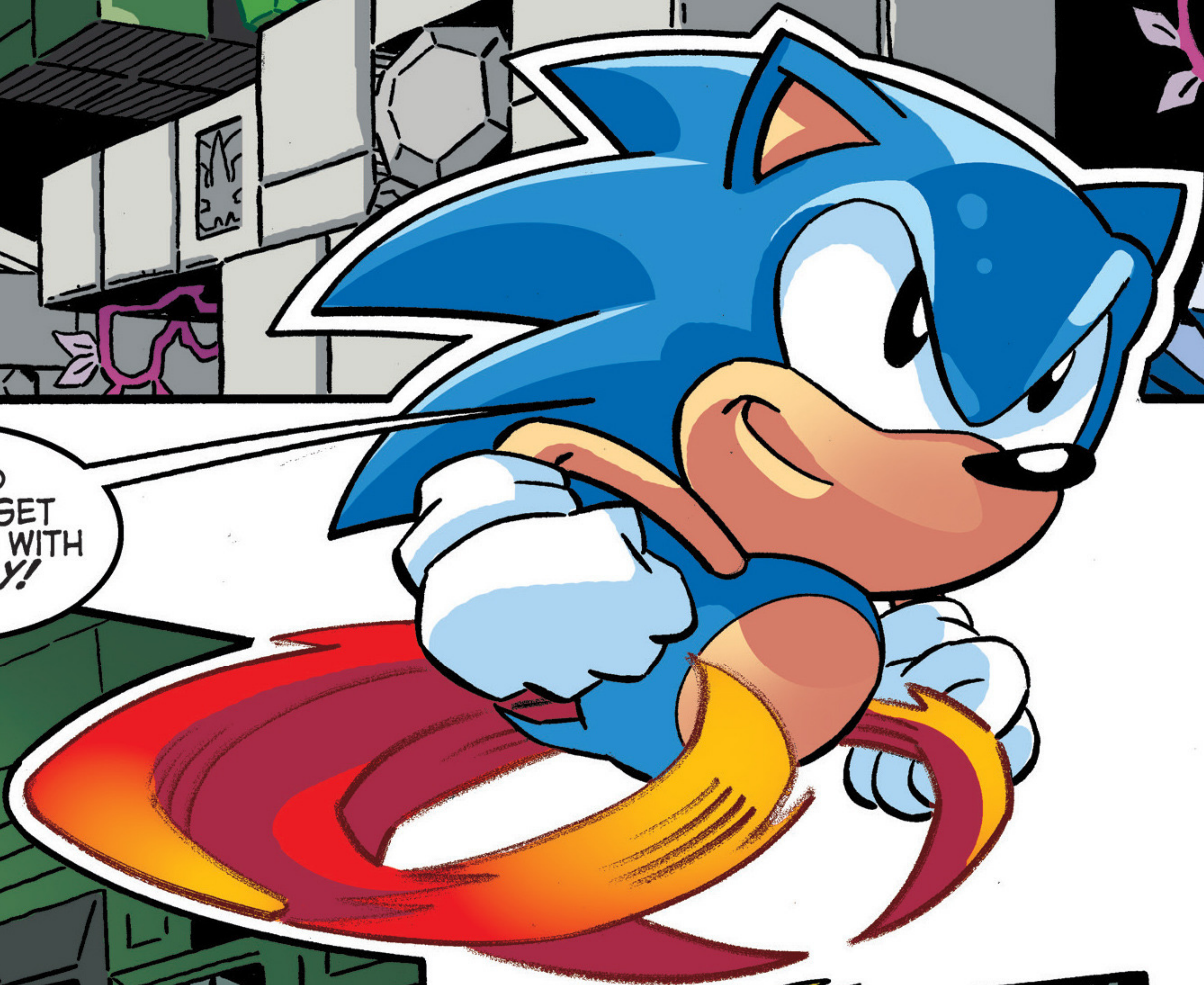




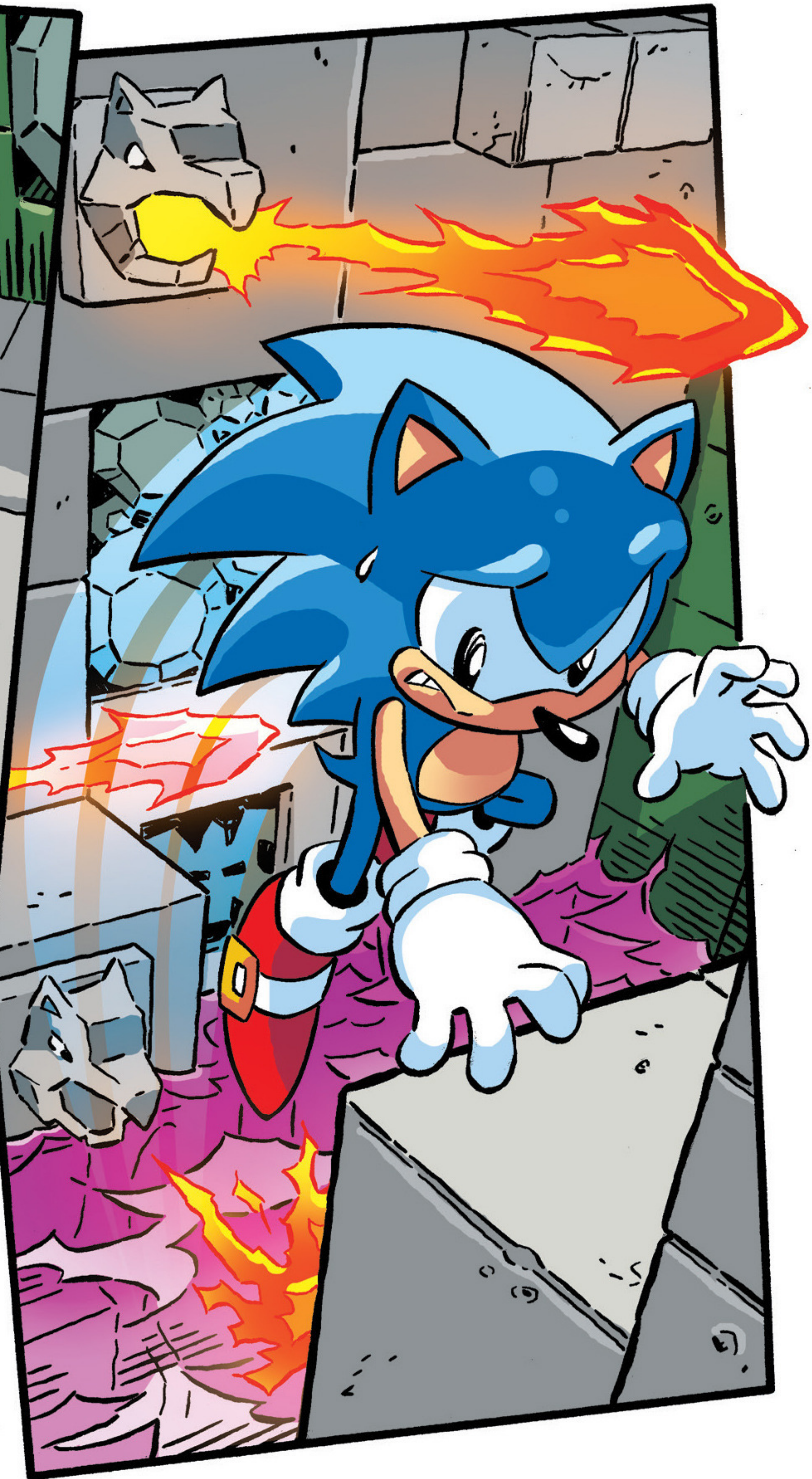
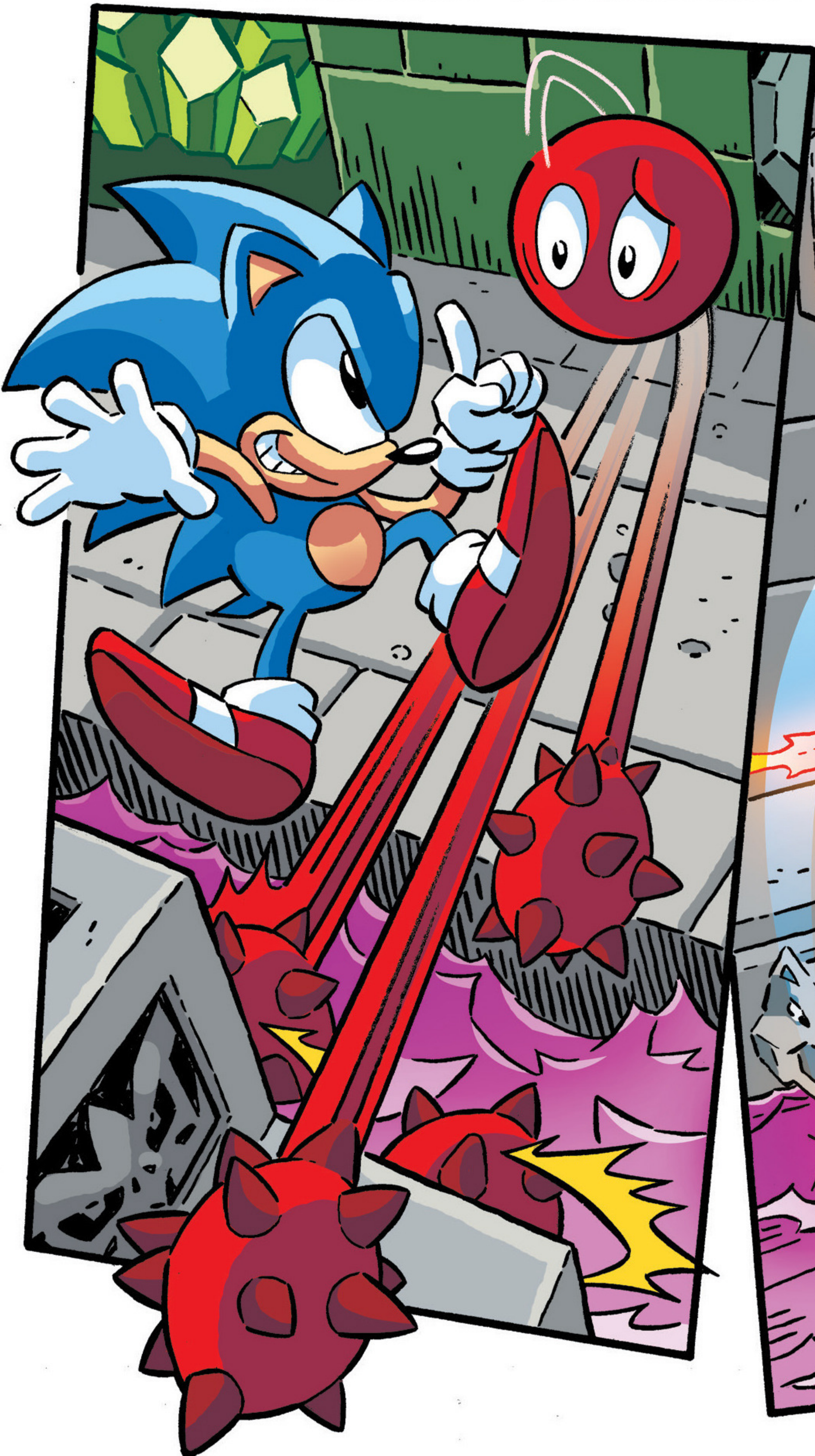
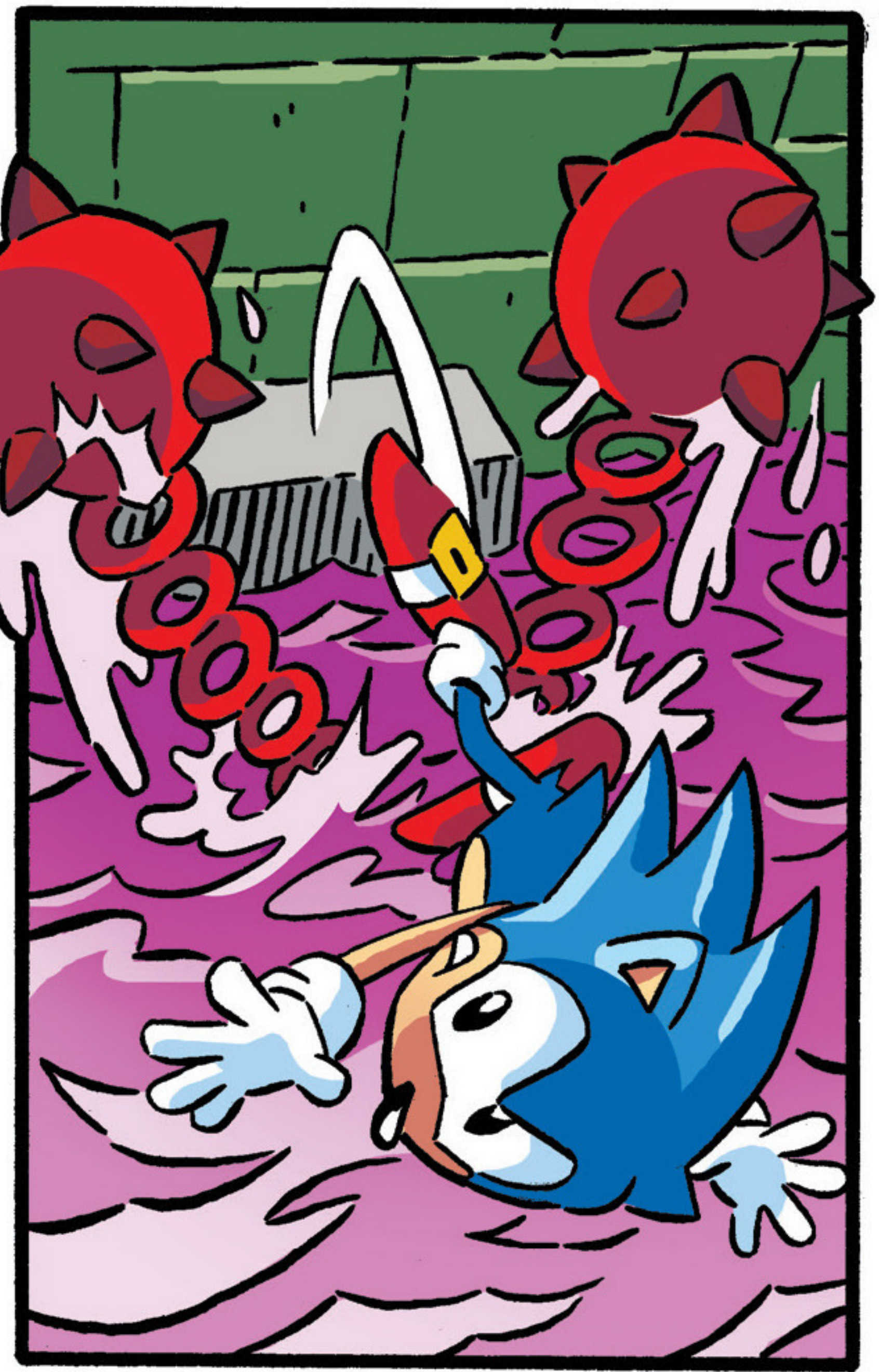
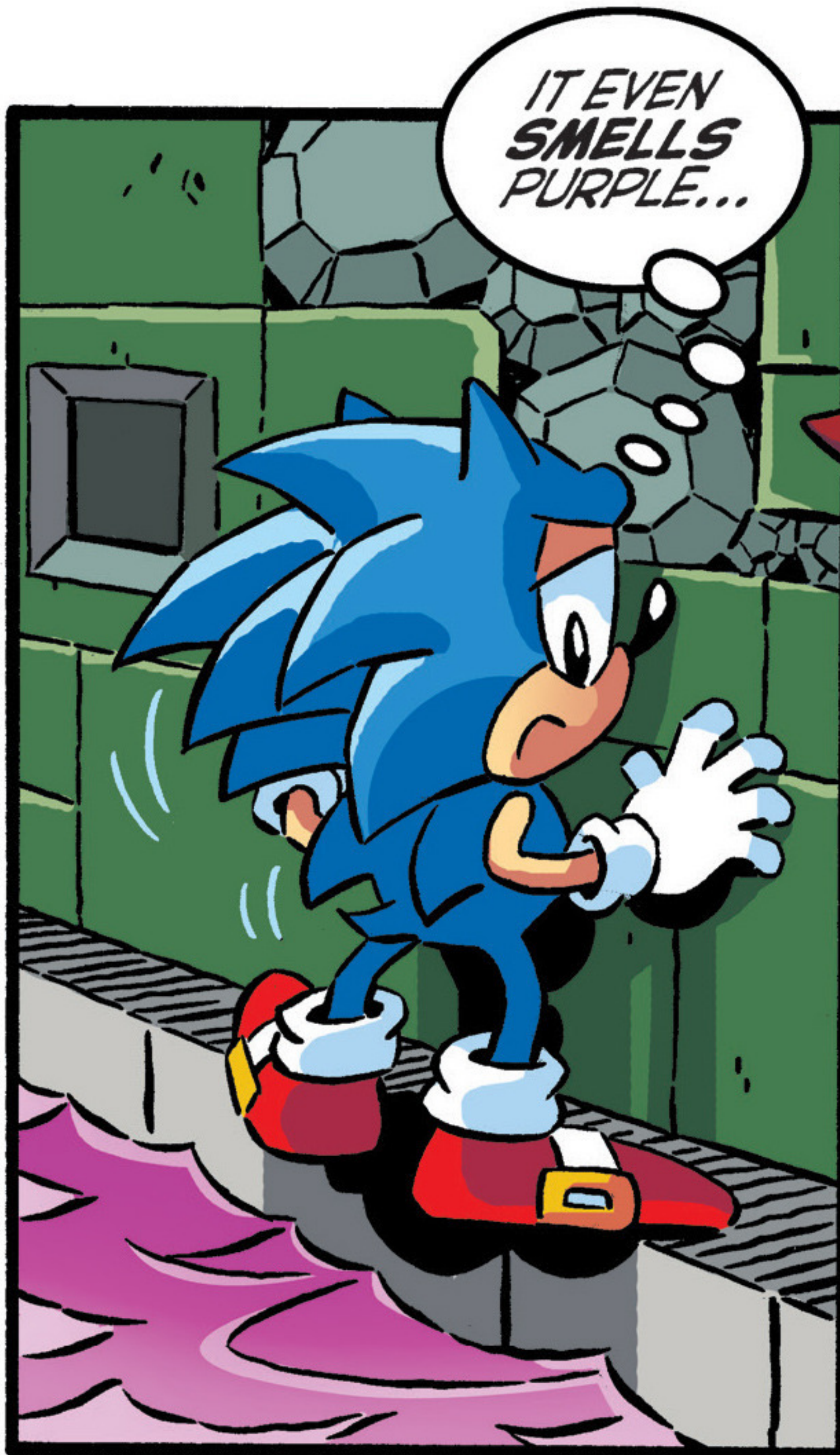
GREAT.  
ANOTHER  
ONE OF  
THESE  
PLACES.



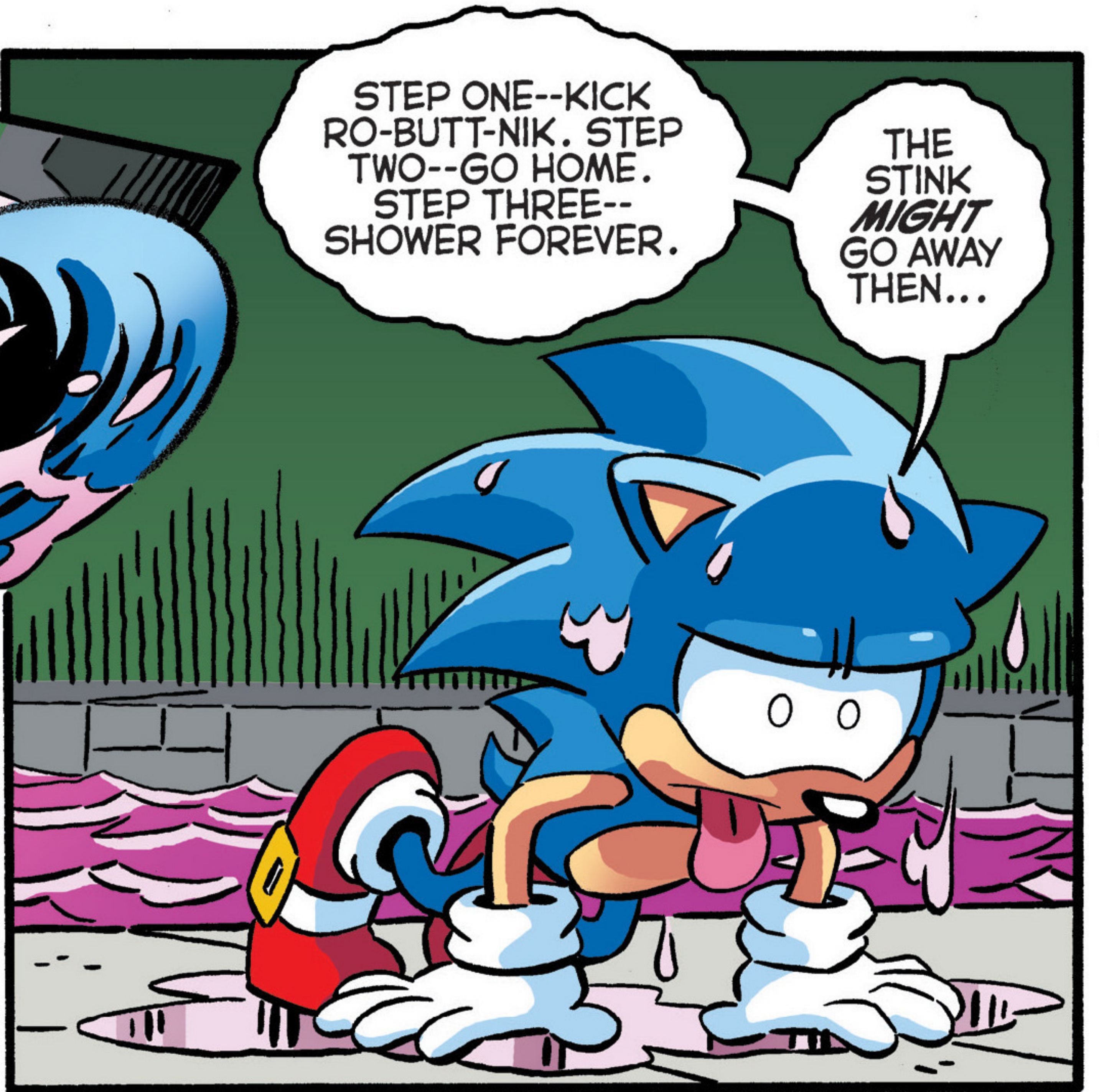
SO I'D  
BETTER GET  
THIS OVER WITH  
*QUICKLY!*





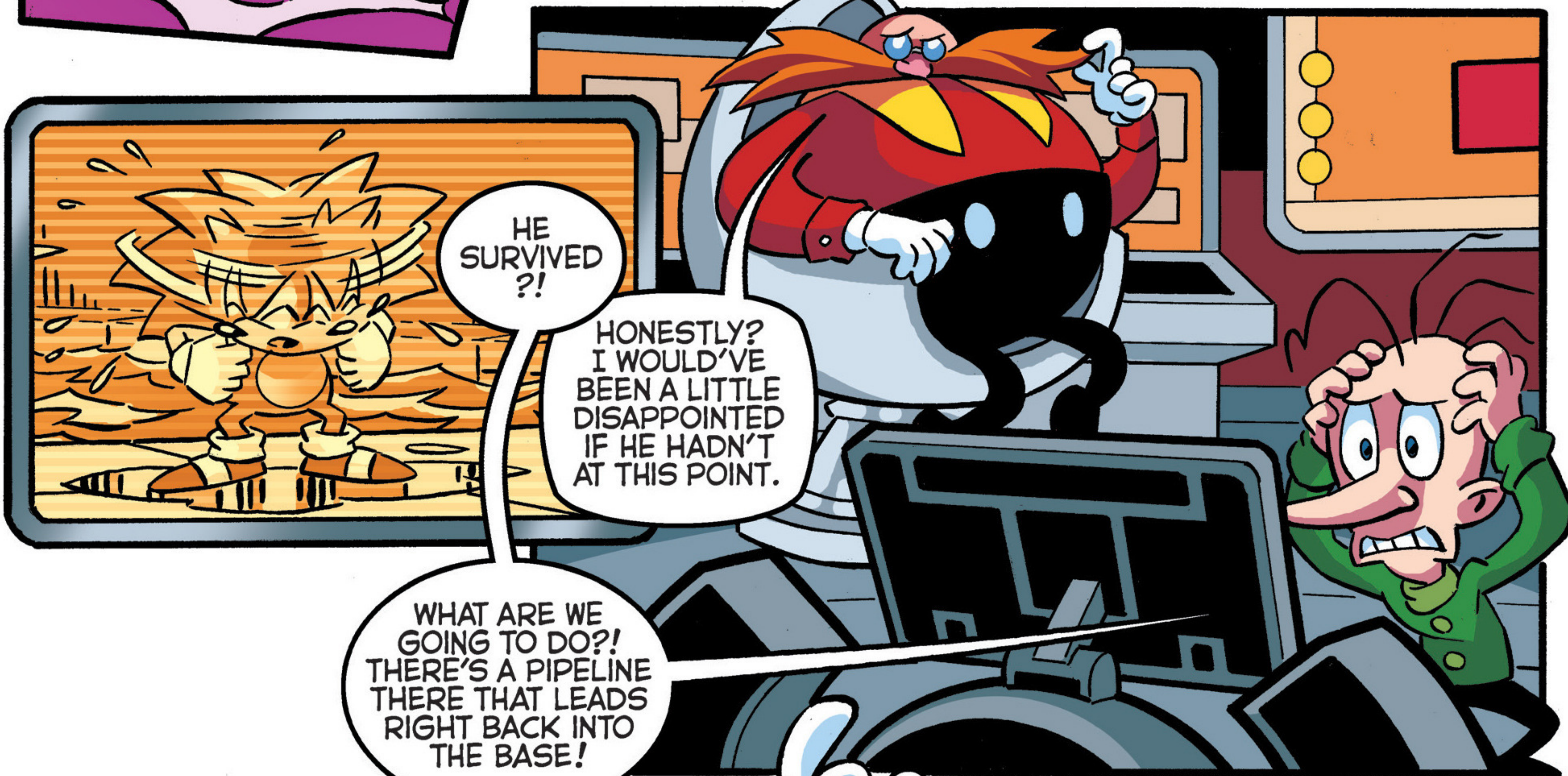






STEP ONE--KICK  
RO-BUTT-NIK. STEP  
TWO--GO HOME.  
STEP THREE--  
SHOWER FOREVER.

THE  
STINK  
*MIGHT*  
GO AWAY  
THEN...



HE  
SURVIVED  
?!

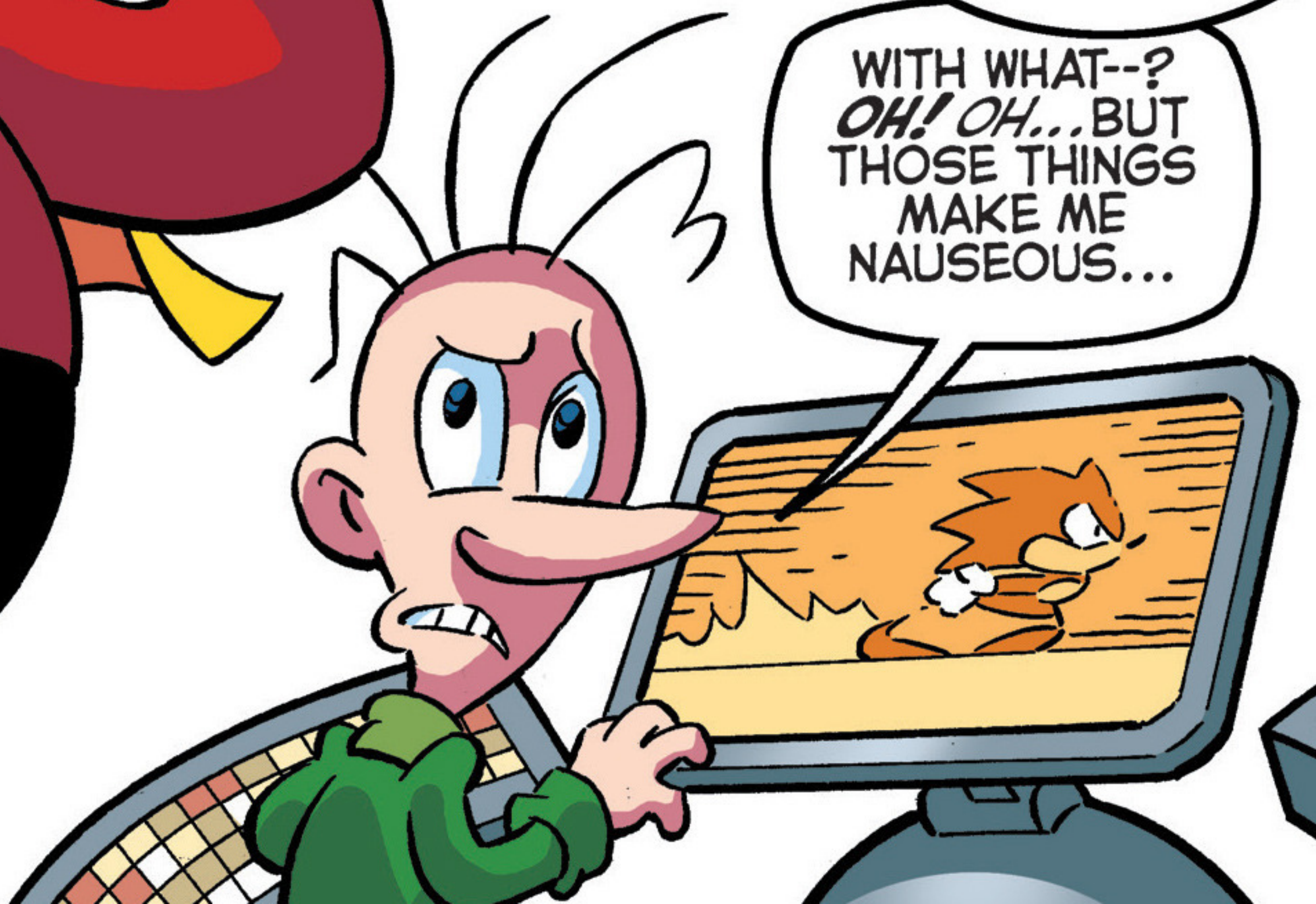
HONESTLY?  
I WOULD'VE  
BEEN A LITTLE  
DISAPPOINTED  
IF HE HADN'T  
AT THIS POINT.

WHAT ARE WE  
GOING TO DO?!  
THERE'S A PIPELINE  
THERE THAT LEADS  
RIGHT BACK INTO  
THE BASE!



WE'RE GOING  
TO SQUASH THAT  
HIGH-OCTANE  
HEDGEHOG ONCE  
AND FOR ALL!

WITH WHAT--?  
*OH! OH...* BUT  
THOSE THINGS  
MAKE ME  
NAUSEOUS...







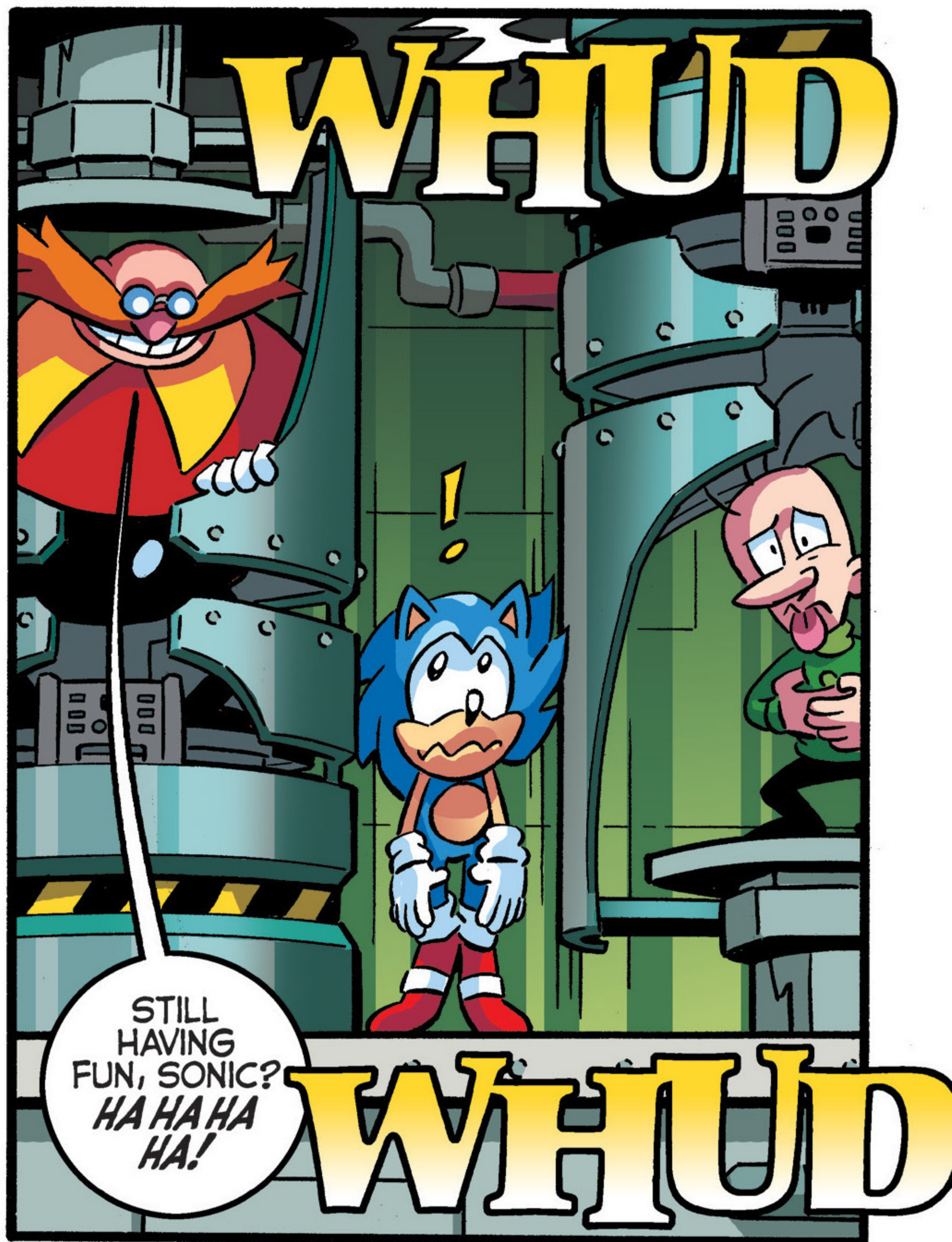
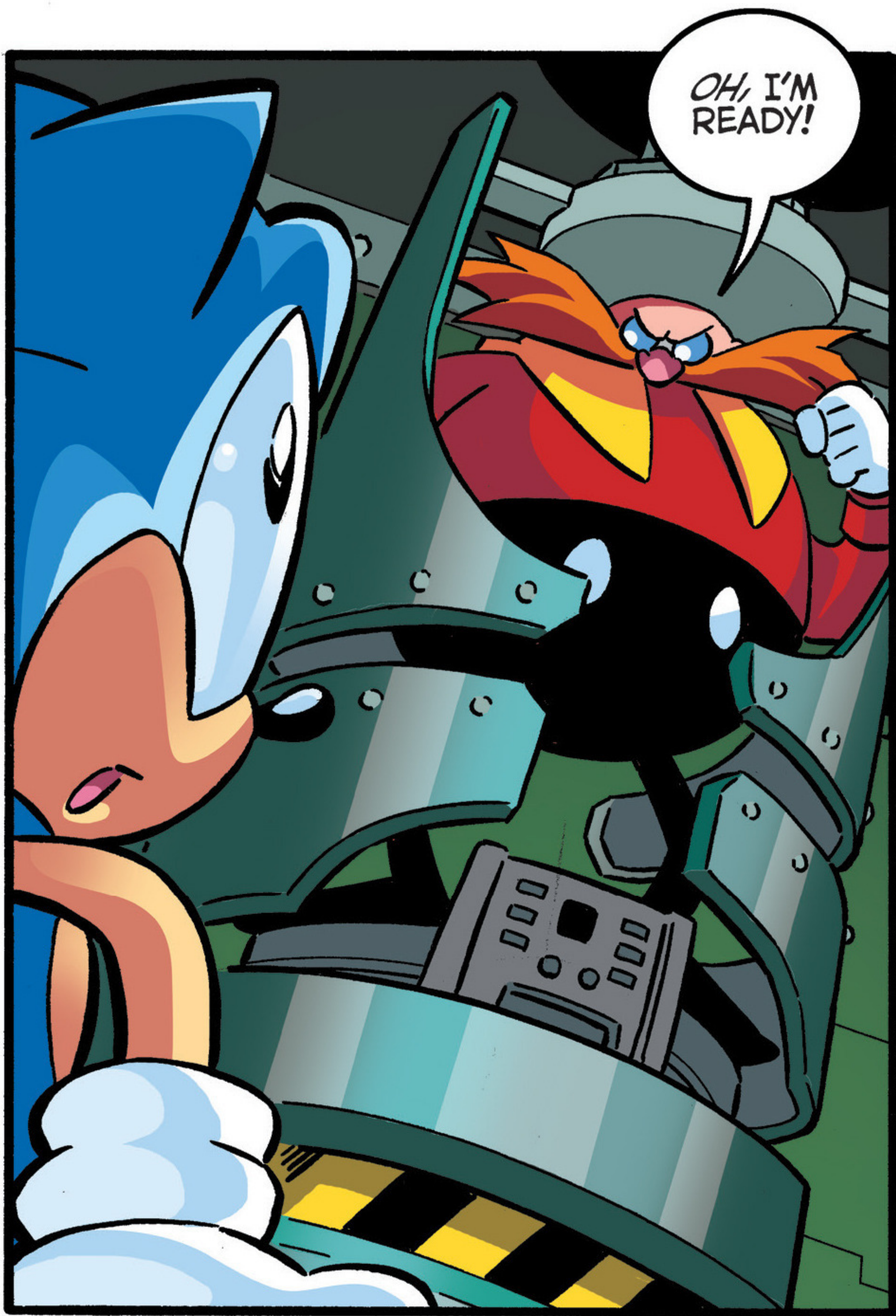
NEVER THOUGHT  
I'D BE HAPPY TO  
SMELL OZONE  
BURNING. THERE'S  
GOTTA BE A WAY  
BACK NEAR  
HERE...

BINGO!

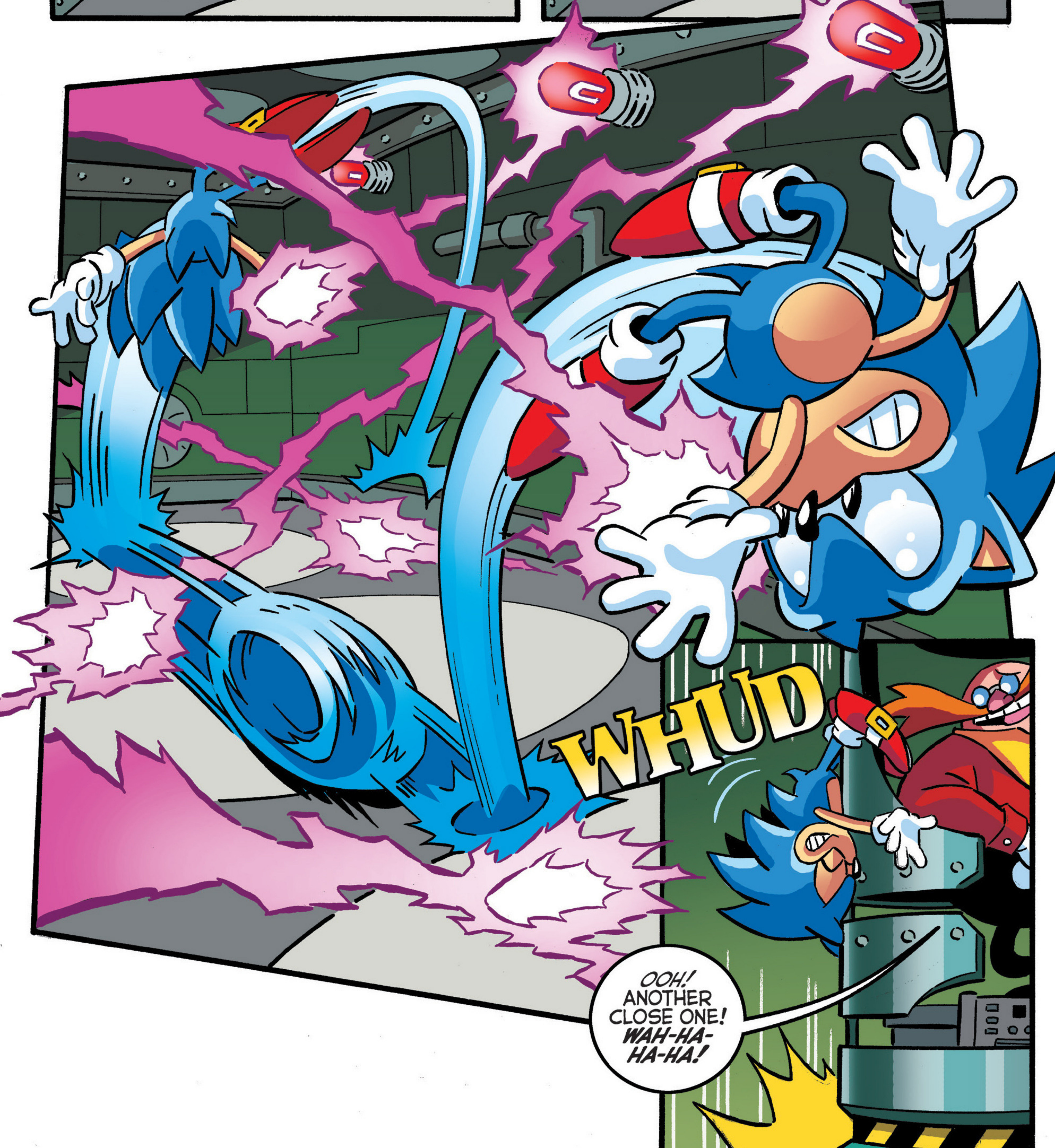
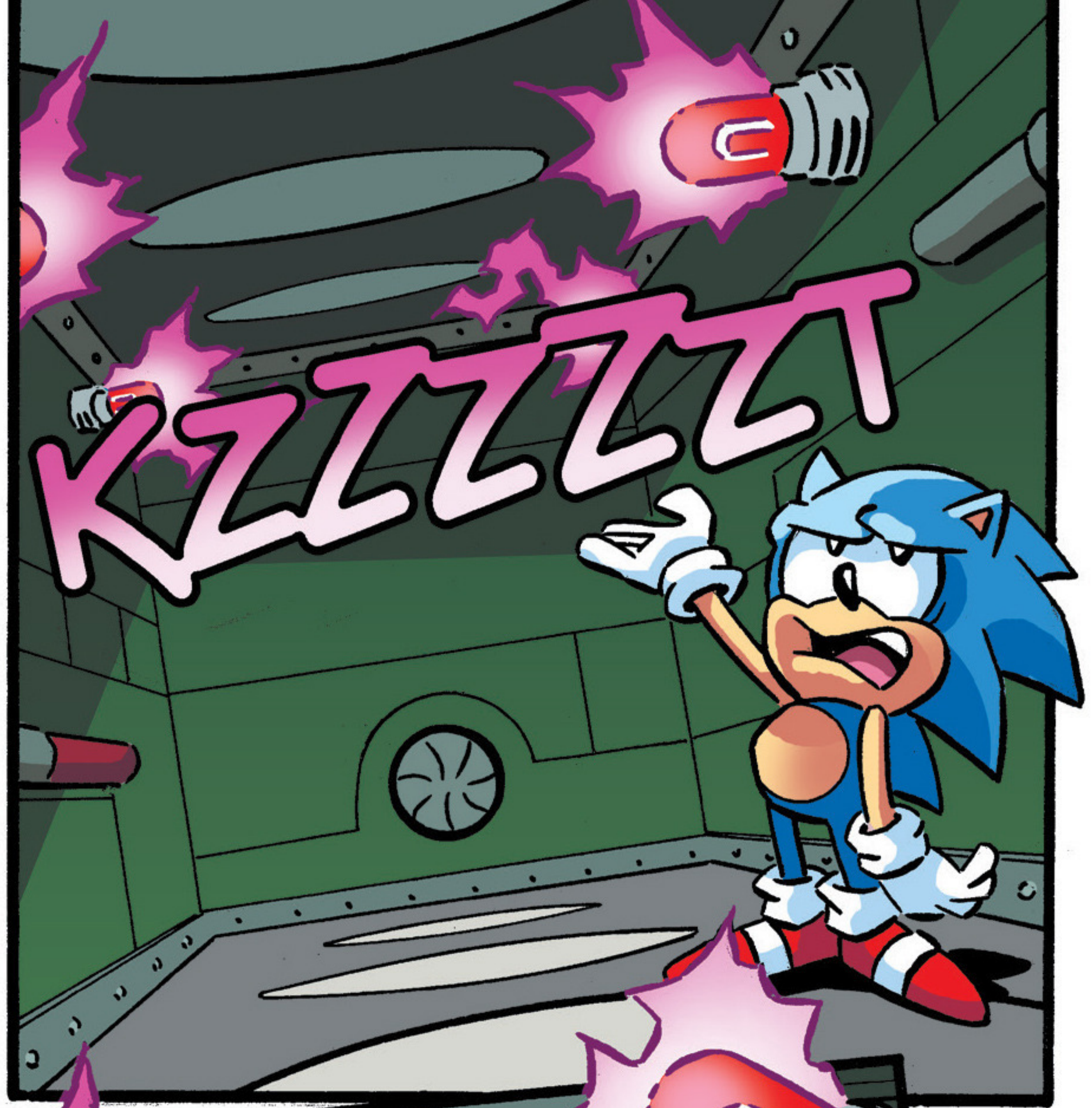
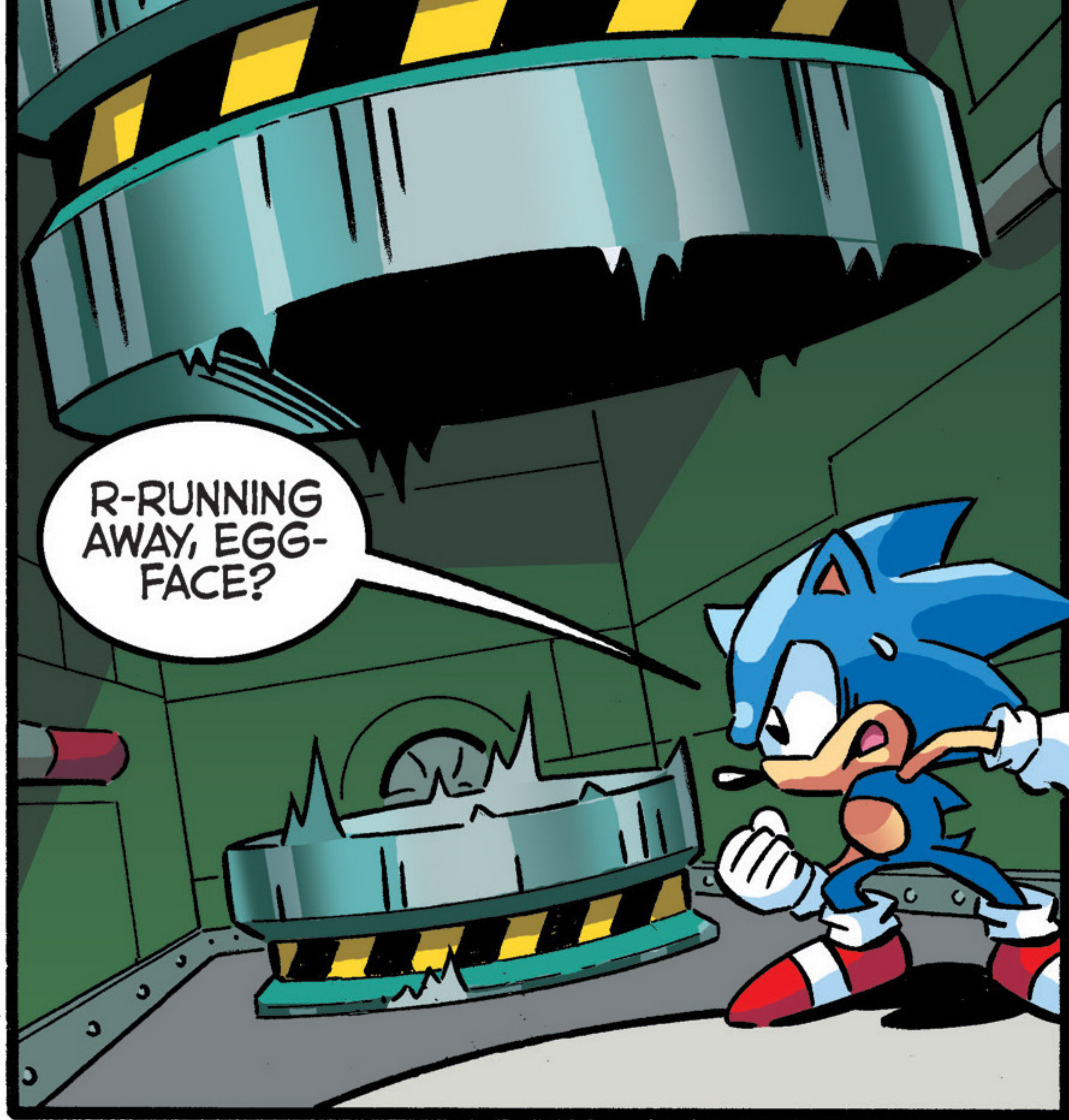
ALL RIGHT,  
EGGMAN!  
GET READY  
FOR A  
POUNDING!

WHUD!

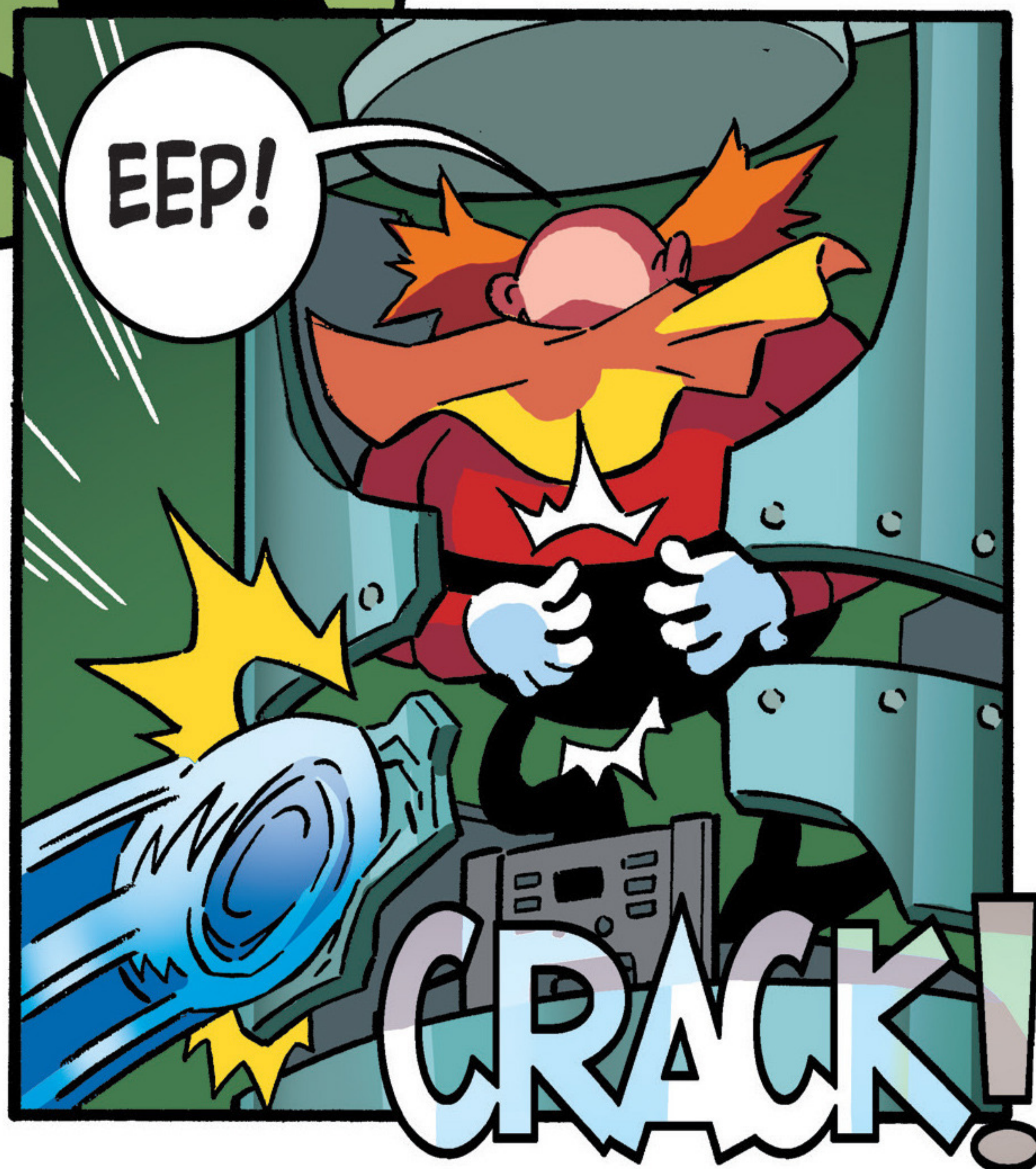
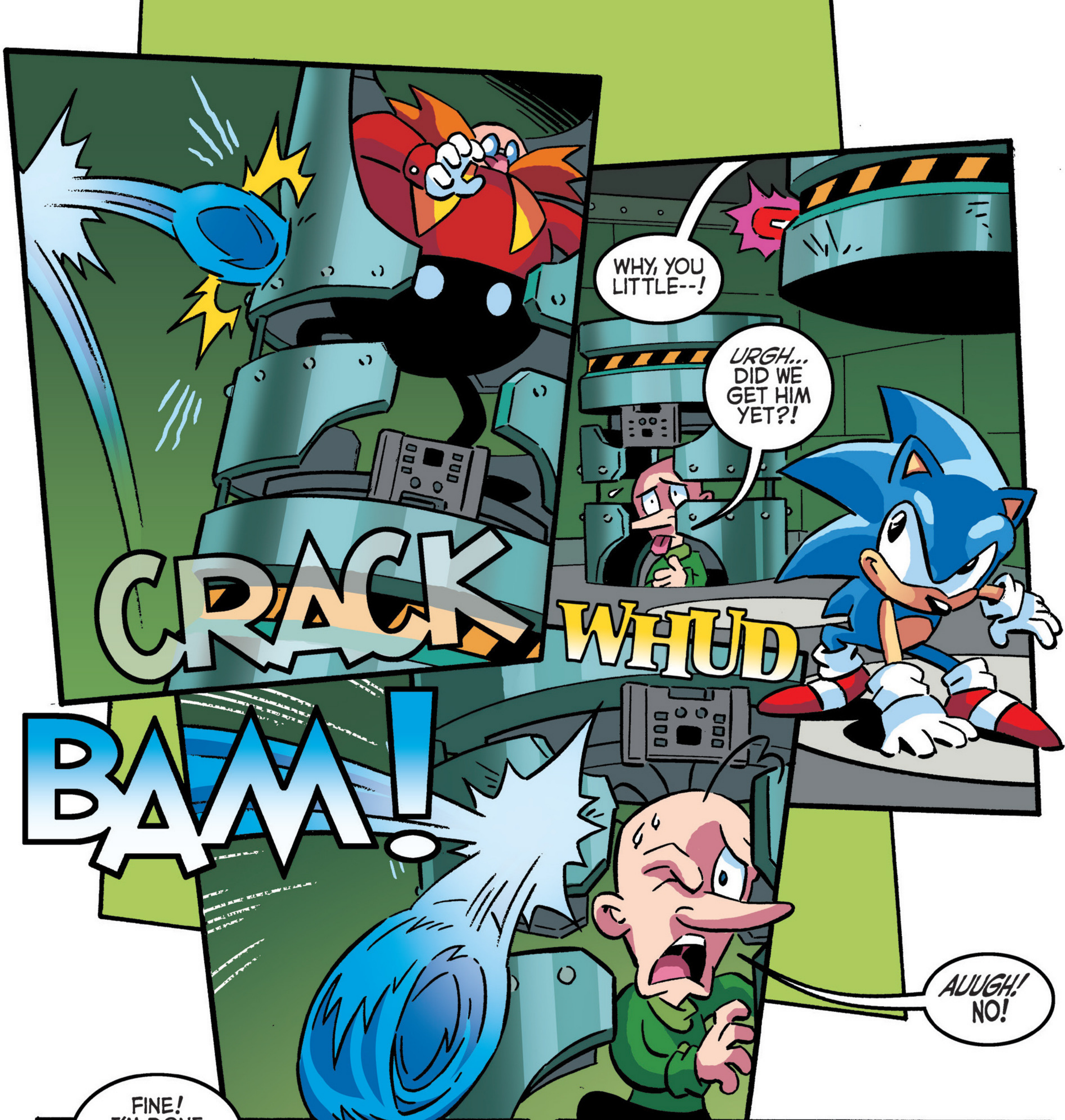




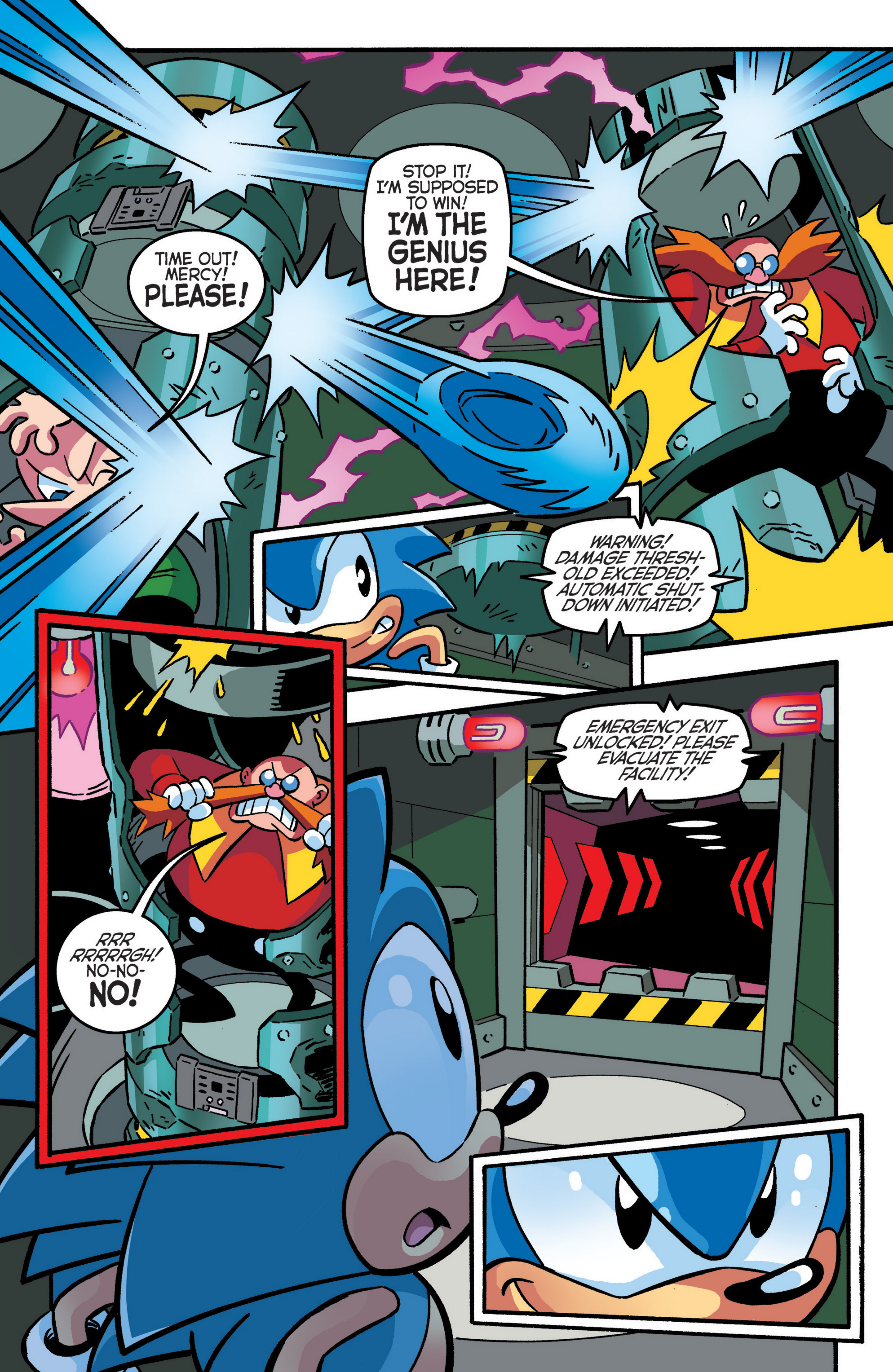












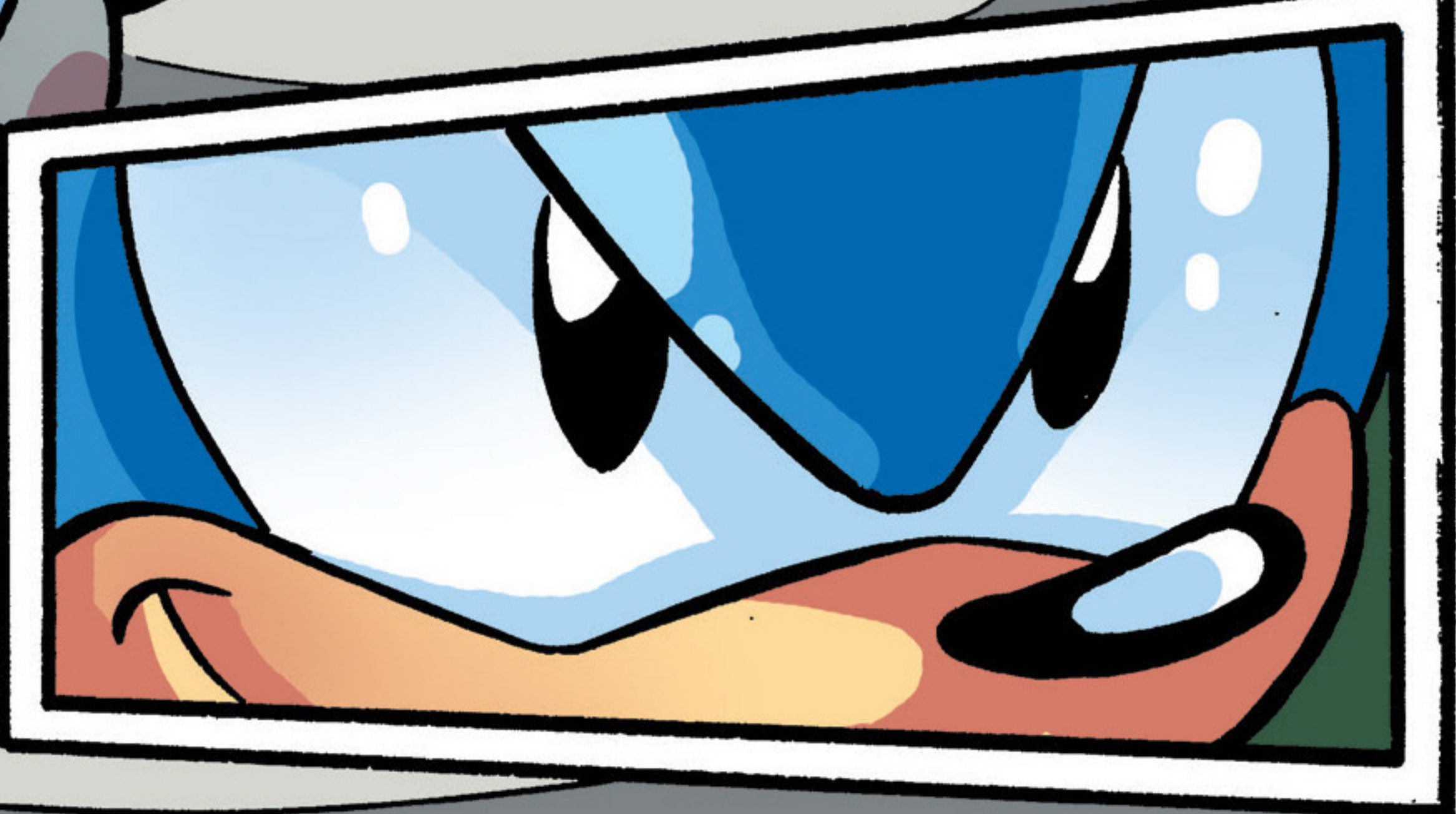
STOP IT!  
I'M SUPPOSED  
TO WIN!  
**I'M THE  
GENIUS  
HERE!**

TIME OUT!  
MERCY!  
**PLEASE!**

WARNING!  
DAMAGE THRESH-  
OLD EXCEEDED!  
AUTOMATIC SHUT-  
DOWN INITIATED!

EMERGENCY EXIT  
UNLOCKED! PLEASE  
EVACUATE THE  
FACILITY!

RRR  
RRRRRH!  
NO-NO-  
**NO!**





CAN WE GO HOME NOW ...?

*GRRR...*  
WE'RE HEADING BACK TO MOBOTROPOLIS. THIS ENTIRE FARCE HAS BEEN A LOST CAUSE.

WE STILL *≡URP≡* CONTROL WESTSIDE ISLAND. MAYBE THE CHAOS EMERALDS ARE THERE?

DON'T TRY TO CHEER ME UP. I'M STILL MAD AT YOU.

WHY? I *TOLD* YOU THOSE PISTONS MADE ME--

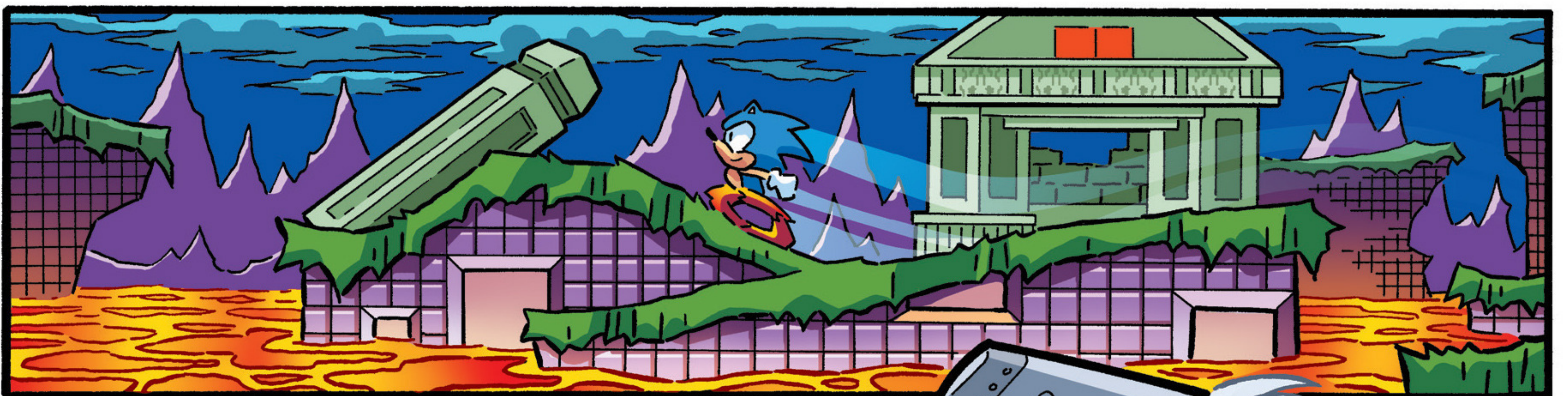
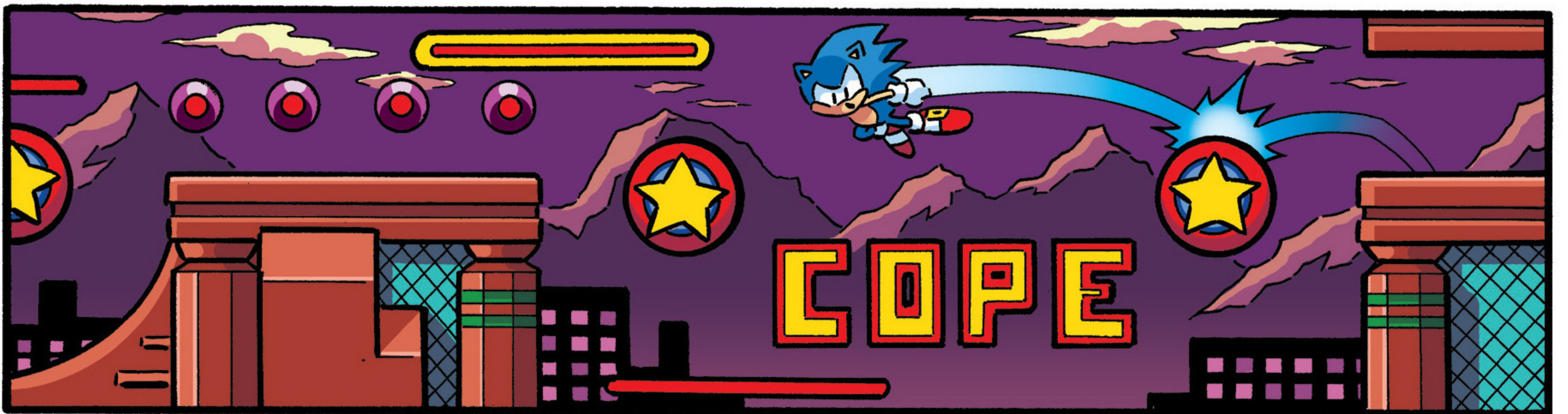
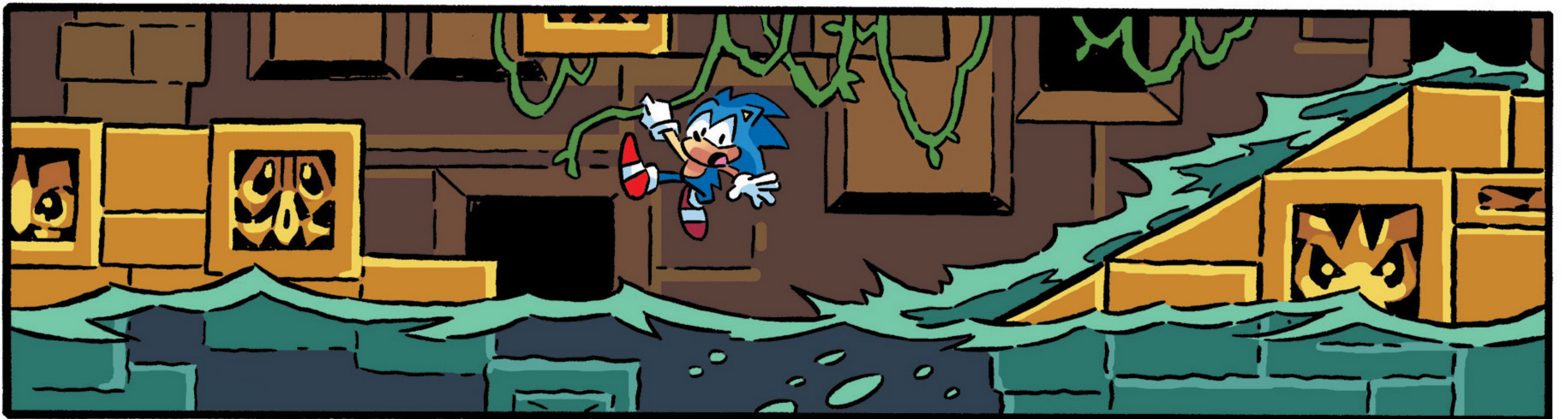
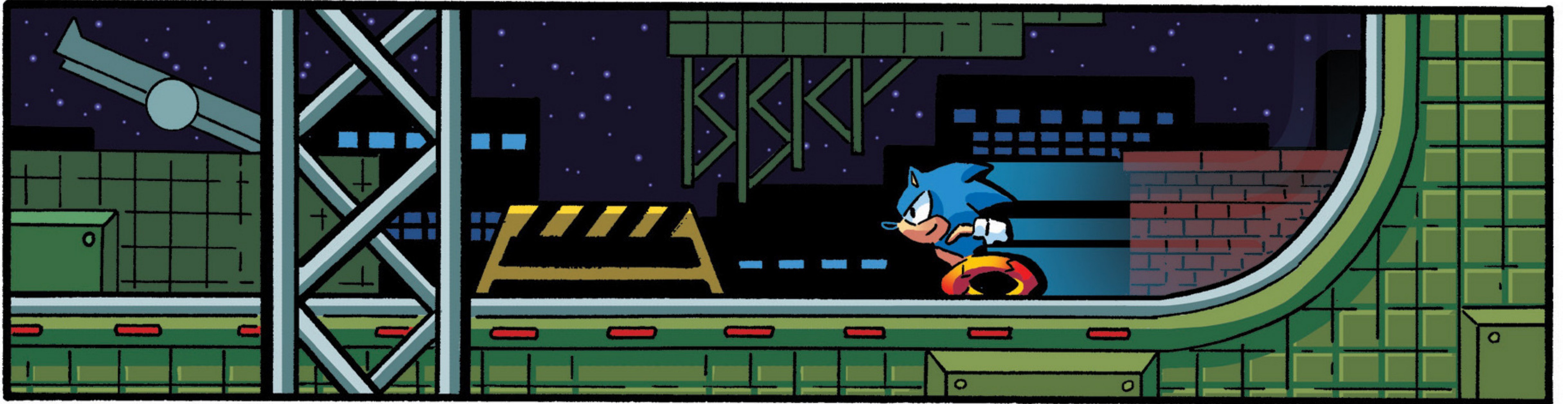
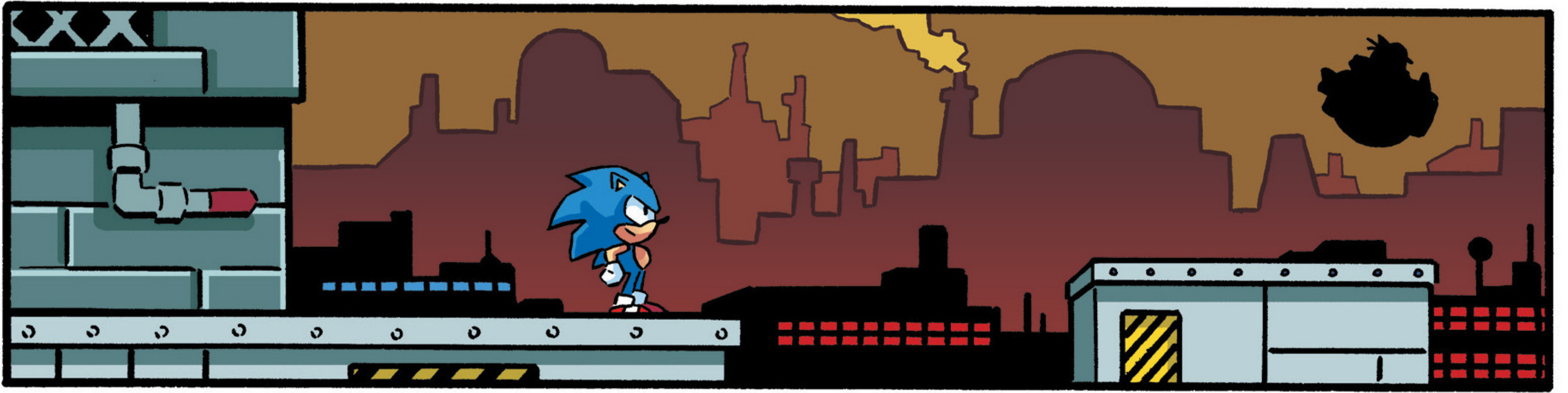
AHHH!  
LETMEIN  
LETMEIN  
LETMEIN!

**THUD**

THIS ISN'T OVER, *RODENT!*

YOU GOT THAT RIGHT, *EGGMAN!*







OUTSIDE  
KNOTHOLE  
VILLAGE,  
WESTSIDE  
ISLAND...

YOU'RE  
BACK!

DIDJA  
DO IT,  
SONIC?  
DID YOU  
WIN?

I KICKED  
THAT EGGMAN'S  
BUTT CLEAR  
ACROSS SOUTH  
ISLAND AND SENT  
HIM PACKING.

YOU  
ARE SO  
COOL!

AND  
YOU SAVED MY  
DADDY! WE CAN'T  
THANK YOU  
ENOUGH!

OH, YEAH!  
HEY, KINGY!  
HOW'D YOU  
BEAT ME BACK  
HERE?

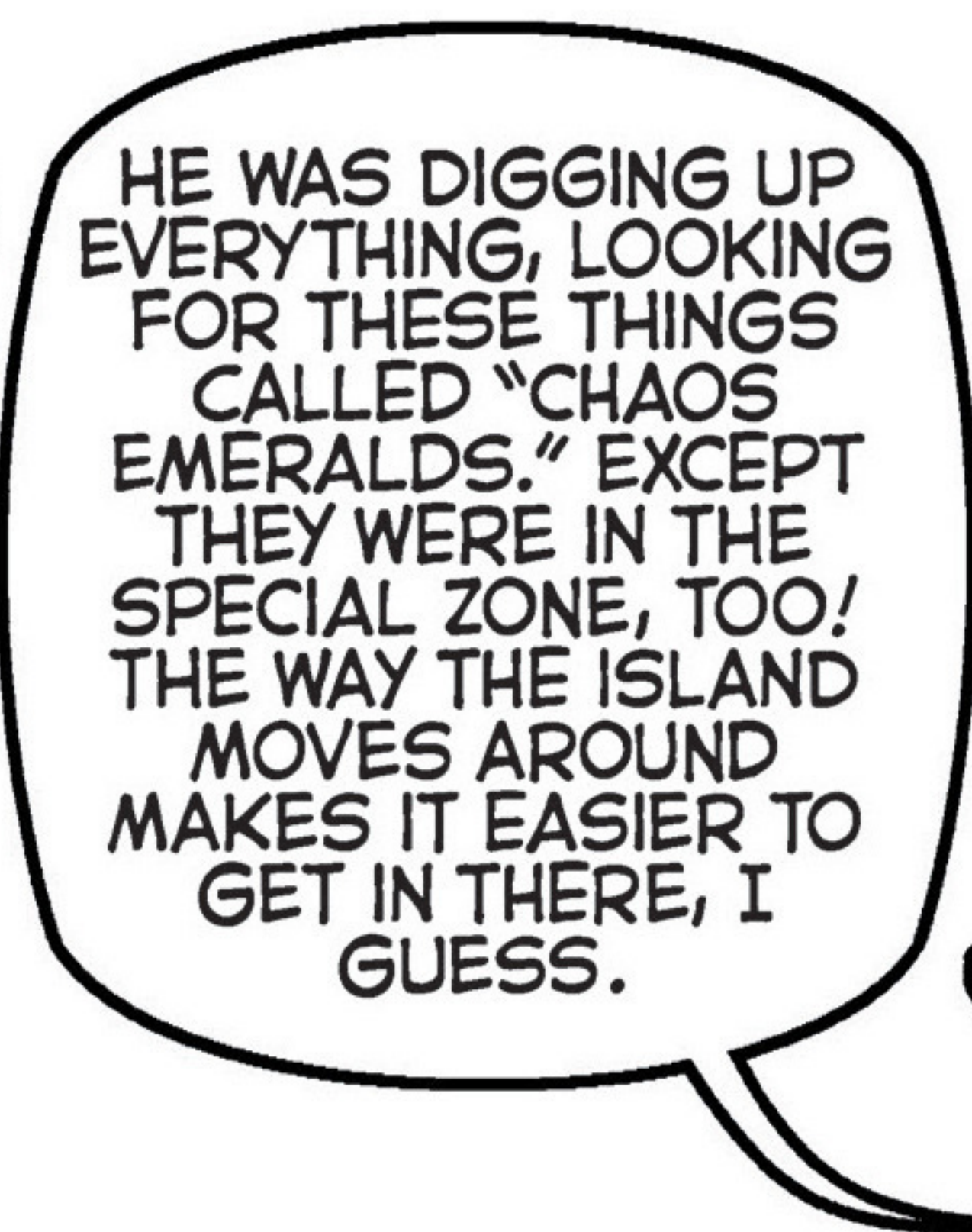
AH...  
YOU FORGET--  
SOUTH ISLAND  
BELONGS TO MY  
KINGDOM AS WELL.  
I FOUND A TRANS-  
PORT AFTER YOU  
BROUGHT ME BACK  
FROM THE SPECIAL  
ZONE.

OKAY--  
COOL!

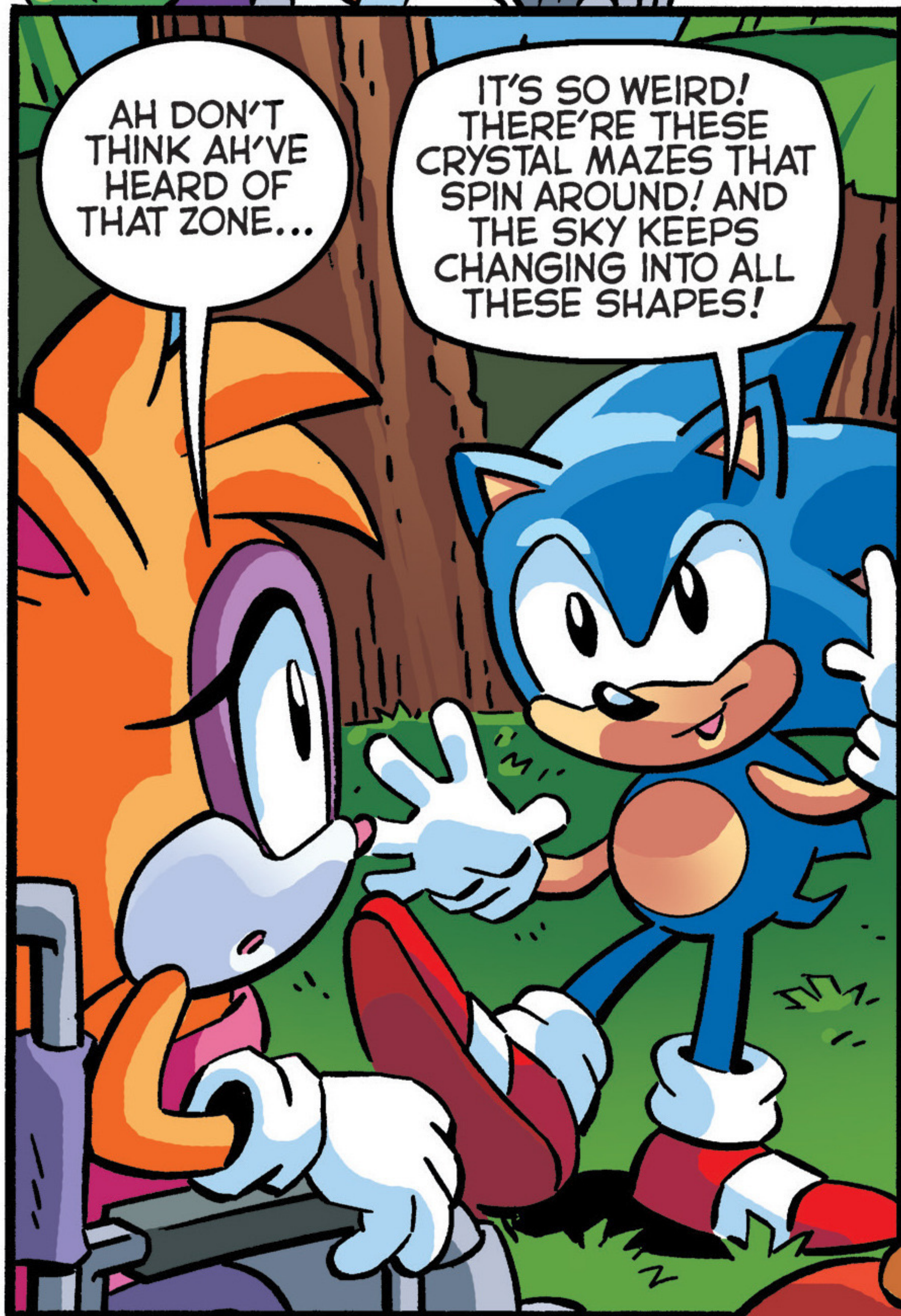




WHAT WAS HE DOING ON SOUTH ISLAND, ANYWAY? THE CAPITAL IS HERE ON WESTSIDE ISLAND.



HE WAS DIGGING UP EVERYTHING, LOOKING FOR THESE THINGS CALLED "CHAOS EMERALDS." EXCEPT THEY WERE IN THE SPECIAL ZONE, TOO! THE WAY THE ISLAND MOVES AROUND MAKES IT EASIER TO GET IN THERE, I GUESS.



AH DON'T THINK AH'VE HEARD OF THAT ZONE...

IT'S SO WEIRD! THERE'RE THESE CRYSTAL MAZES THAT SPIN AROUND! AND THE SKY KEEPS CHANGING INTO ALL THESE SHAPES!



ZAT SOUNDS HORRIBLE...

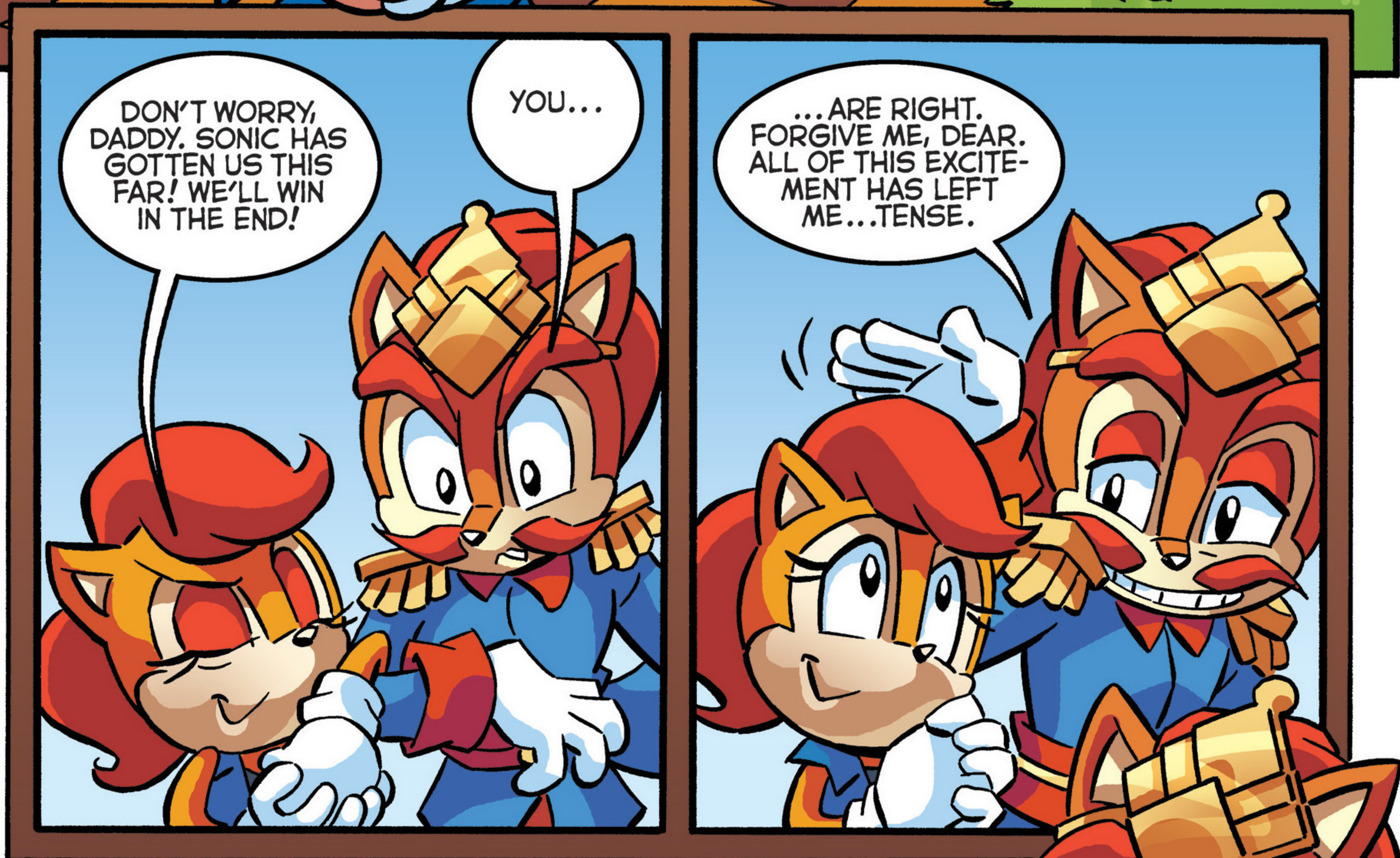
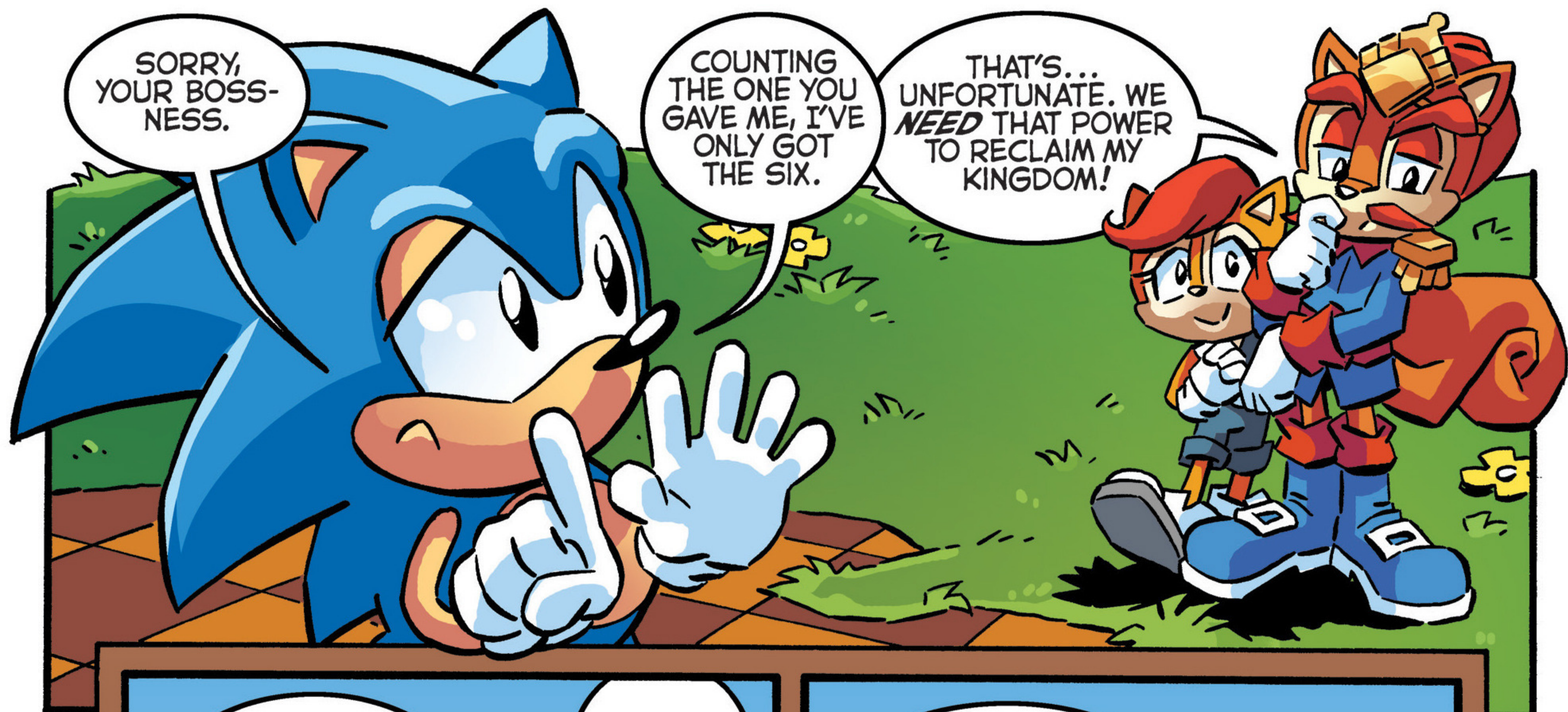
NAH, MAN. I HANDLED IT. NO PROBLEM.



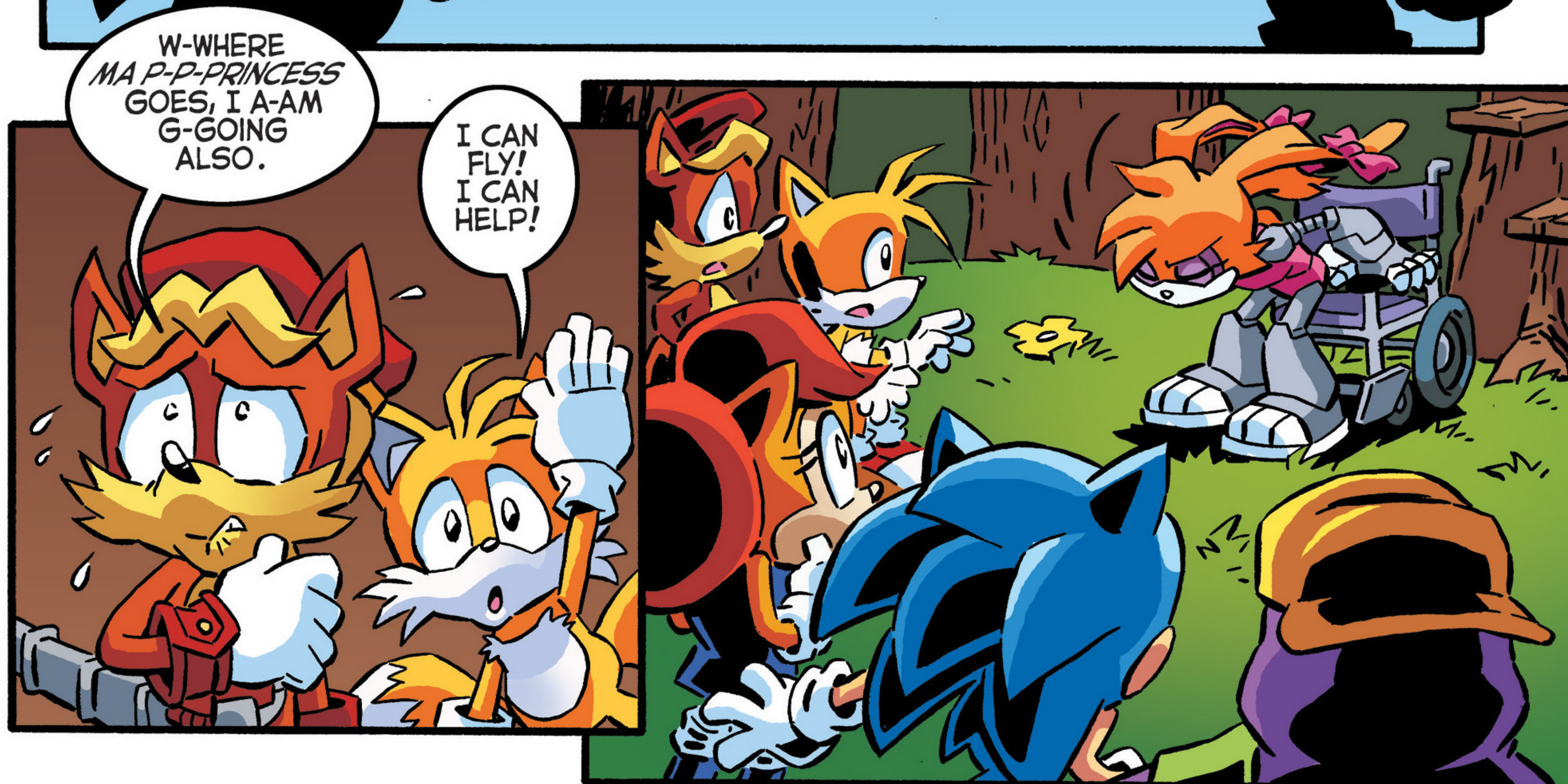
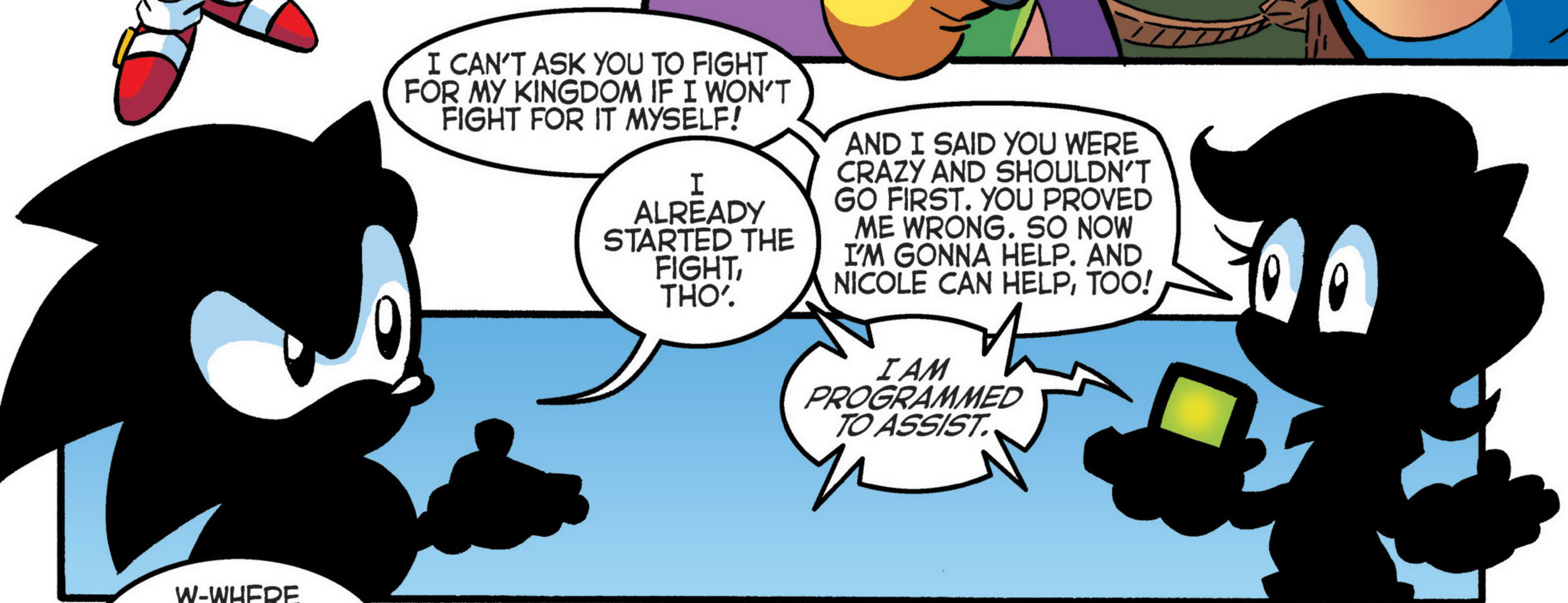
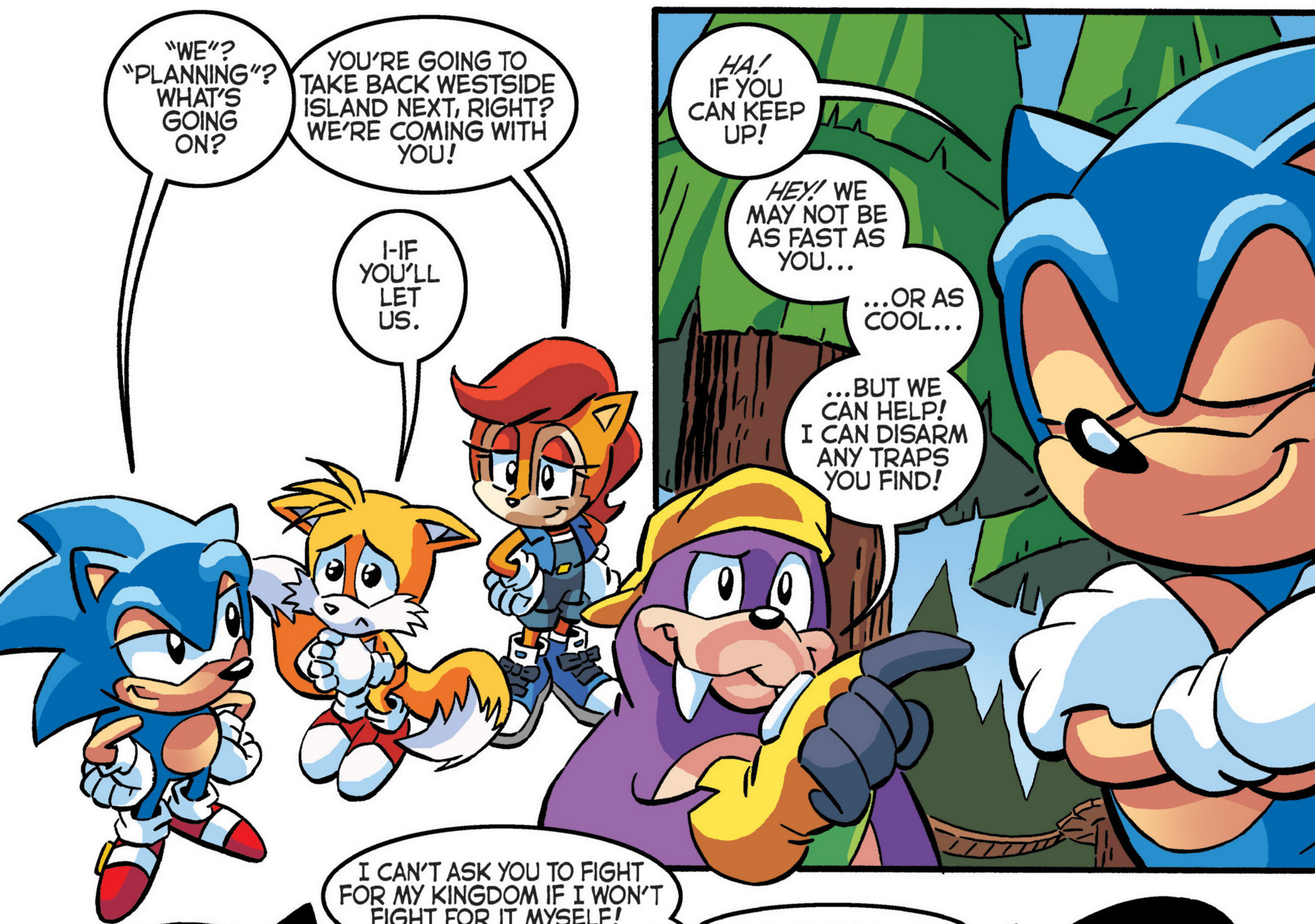
AH! SO THE DOCTOR WAS WASTING HIS TIME ALL ALONG. WHEN YOU FOUND ME, YOU SAID YOU'D RECOVERED FIVE OF THE CHAOS EMERALDS ALREADY. DID YOU FIND THE LAST ONE?



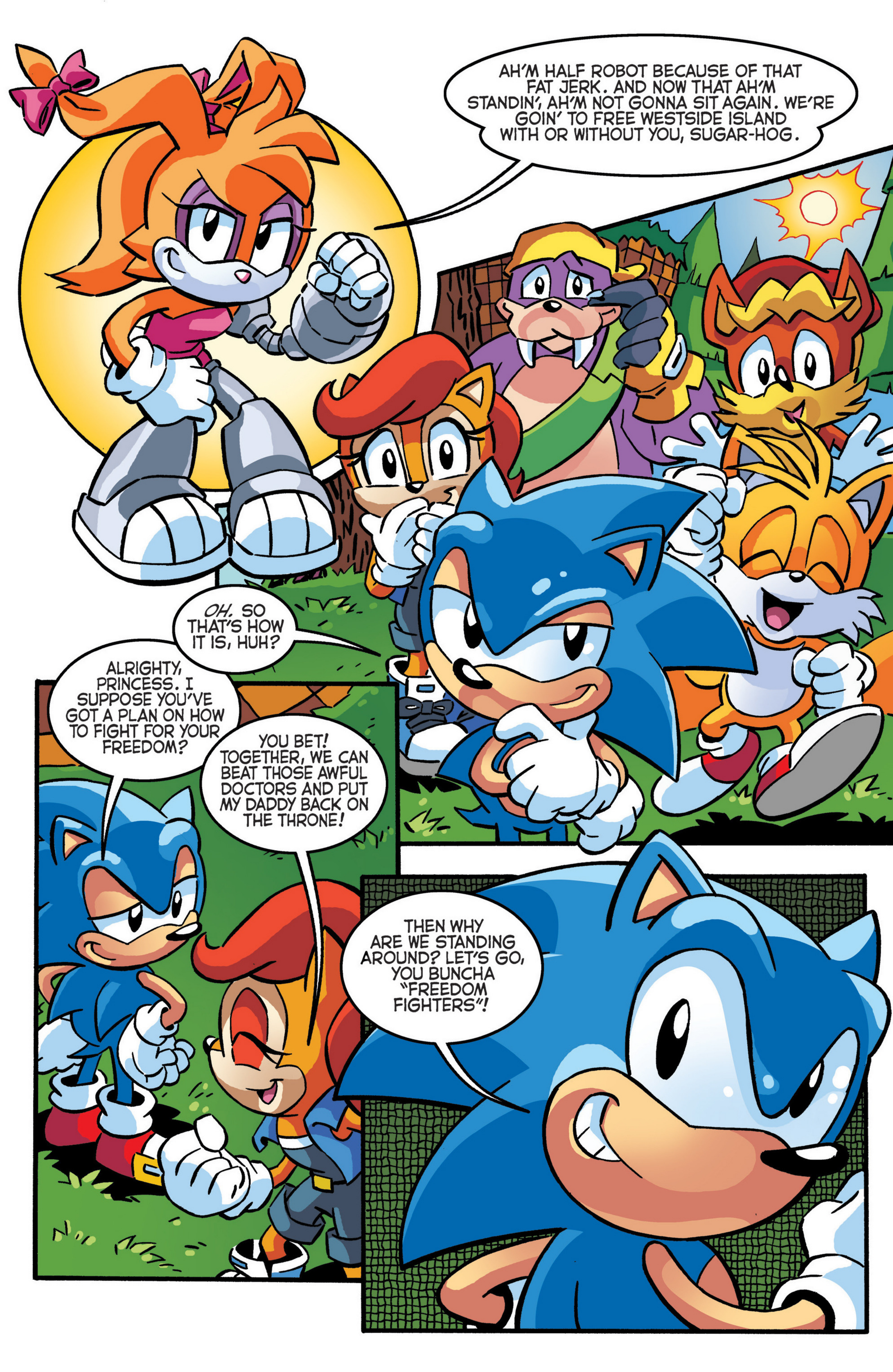












AH'M HALF ROBOT BECAUSE OF THAT FAT JERK. AND NOW THAT AH'M STANDIN', AH'M NOT GONNA SIT AGAIN. WE'RE GOIN' TO FREE WESTSIDE ISLAND WITH OR WITHOUT YOU, SUGAR-HOG.

OH, SO THAT'S HOW IT IS, HUH?

ALRIGHTY, PRINCESS. I SUPPOSE YOU'VE GOT A PLAN ON HOW TO FIGHT FOR YOUR FREEDOM?

YOU BET! TOGETHER, WE CAN BEAT THOSE AWFUL DOCTORS AND PUT MY DADDY BACK ON THE THRONE!

THEN WHY ARE WE STANDING AROUND? LET'S GO, YOU BUNCHA "FREEDOM FIGHTERS"!





Doctor Eggman's threat to South Island is **OVER--**  
**BUT WHAT'S HIS MASTER PLAN?**  
**SONIC** and the brand new **FREEDOM FIGHTERS**  
are off to find out!

Next time, we'll take another **RETRO LOOK** into the next Classic Sonic epic!

**UNTIL THEN, DON'T MISS OUT ON THE FUN WITH  
SONIC UNIVERSE, SONIC SUPER DIGEST AND THE  
GRAPHIC NOVEL LIBRARY!**



# Letter from *the* EDITOR

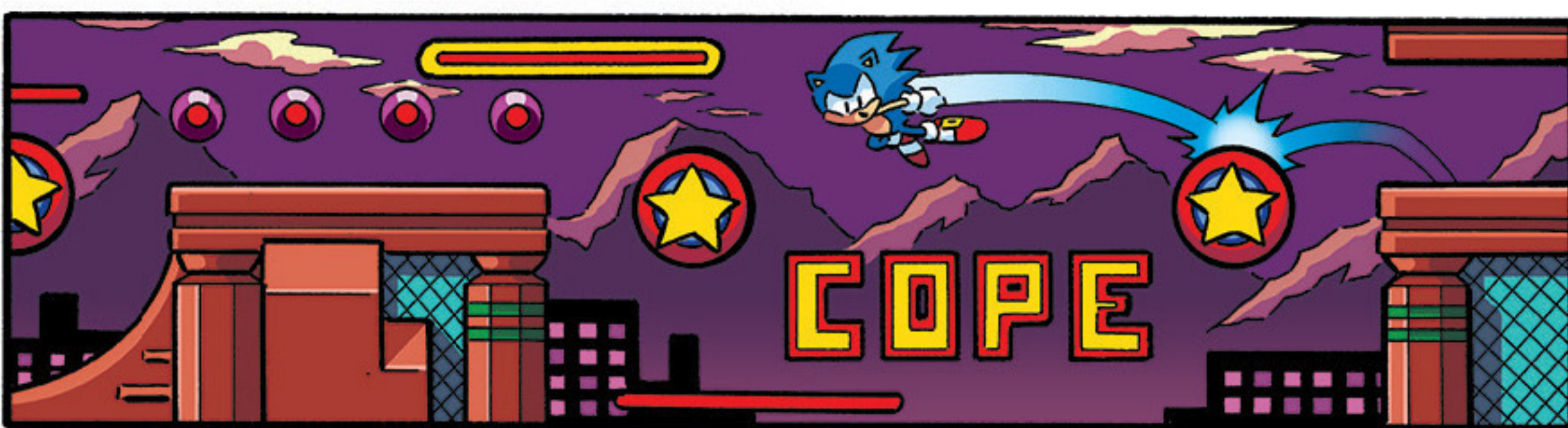
*Editorial commentary complete with 16-bit graphics and blast processing!*



## IN THE BEGINNING

Hey there, Sonic comic aficionados! You may have noticed that this year marks the 25th anniversary of the Blue Blur. We here at Archie have already started our own celebrations with the extra special Sonic: Mega Drive one-shot comic, which I'm sure you enjoyed, but that wasn't enough!

We wanted to embrace all of the Classic Sonic goodness. The answer? "Genesis of a Hero"! Our goal is to respect the foundations of the classic series and expand upon them with fun, quick action and a bit of background info to fill in some of those gaps in the Sonic comic history. We hope you dig it! Maybe we can do even more down the line!



In Spring Yard Zone, from Sonic 1, words like "COPE" and "CPU" float in the background. We don't know what their purpose is. If you do, please tell us!



The original cover sketch by yours truly and the finished piece by the legendary Patrick Spaziante! We based this cover on the ending screen from Sonic 1!

Well, that's all this time. Gotta go fast!

*Vin*  
2016

– Vincent "Vin" Lovallo  
Editor



# SONIC™

## THE HEDGEHOG



# SONIC GRAMS

# FAN ART



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**Julian**  
from Toronto



**Kendrick** sent to  
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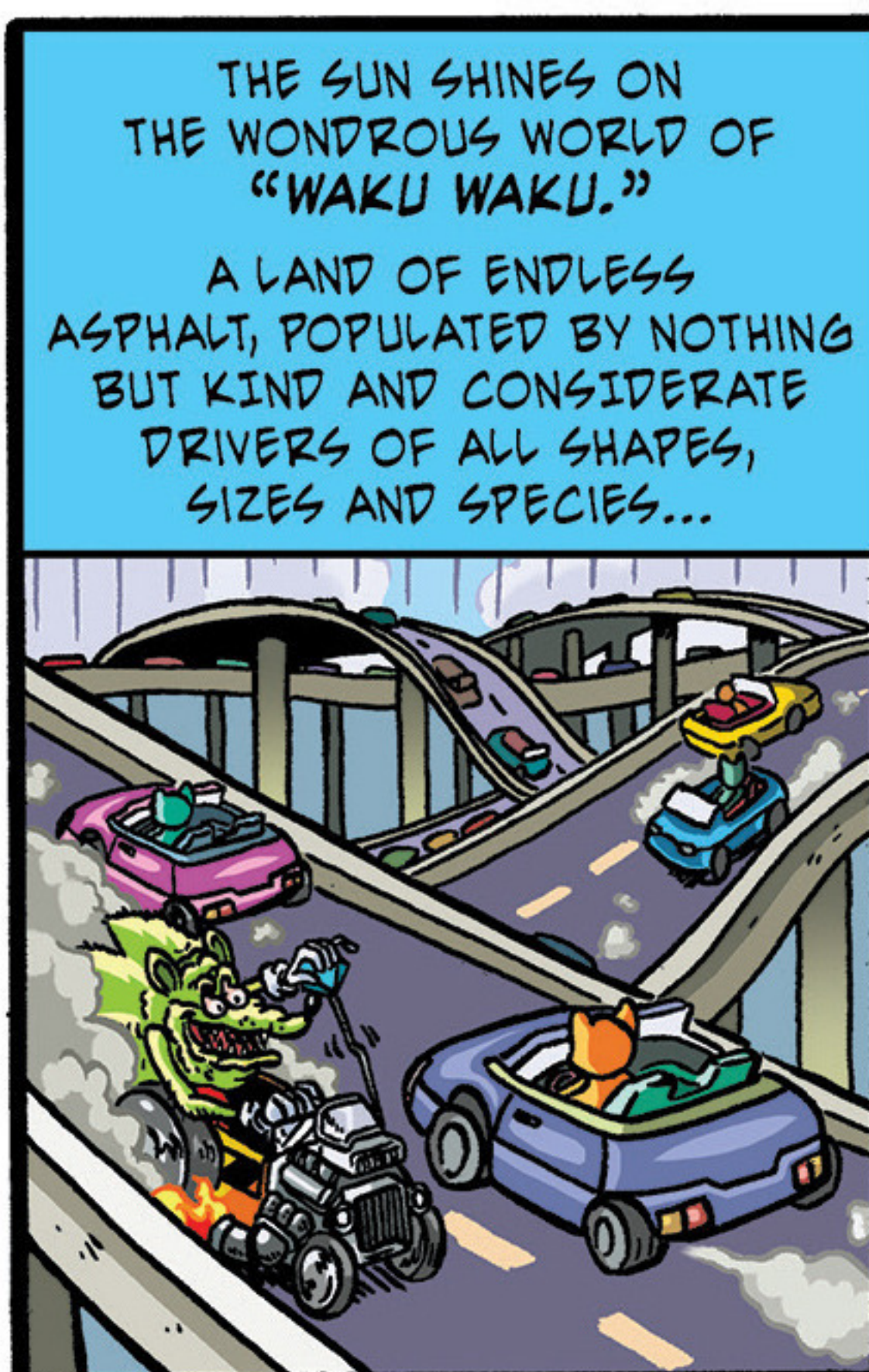
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## OFF PANEL

## - THE ADVENTURES OF - OFFICER SONIC

## PT. 1 Asphalt Assault



SCRIPT: ERIC ESQUIVEL

PENCILS: RYAN JAMPOLE

INKS: PATRICK WOODRUFF

COLORS: ELAINA UNGER



NEXT ISSUE: SONIC THE HEDGEHOG 289



**GENESIS**  
**OF A HERO** PART TWO